MEDIATION AND PEACE

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Abstract

This paper brings mechanism design to the study of conflict resolution in international relations. We determine when and how unmediated communication and mediation reduce the \textit{ex ante} probability of conflict, in a simple game where conflict is due to asymmetric information. Unmediated communication helps reducing the chance of conflict as it allows conflicting parties to reveal their types and establish type-dependent transfers to avoid conflict. Mediation improves upon unmediated communication when the intensity of conflict is high, or when asymmetric information is large. The mediator improves upon unmediated communication by not precisely reporting information to conflicting parties, and precisely, by not revealing to a player with probability one that the opponent is weak. Surprisingly, in our set up, arbitrators who can enforce settlements are no more effective in reducing the probability of conflict than mediators who can only make non-binding recommendations.

\textbf{Keywords:} Mediation, War and Peace, Imperfect Information, Communication Games, Optimal Mechanism.

\textbf{JEL} classification numbers: C7

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1 Introduction

The positive analysis of conflict and its potential sources has attracted the attention of game theorists for decades, in an increasingly fertile interaction with international relations scholars. Yet the normative analysis about which institutions or mechanisms we should use to reduce the possibility of conflict has not benefited from many interactions across the two disciplines so far. In particular, the powerful tools of mechanism design developed in economic theory have not yet been extensively applied to conflict resolution or to the minimization of the probability of future wars. The literature on optimal auctions, optimal market design, organization theory and public good provision mechanisms have been very successful. Studying optimal mechanisms we can learn important lessons about what institution designers should consider most effective in different situations, and this seems eminently relevant if we want to think of flexible institutions to help for the reduction or elimination of costly conflicts. Our interest lies more particularly with mediation. This institution, under the conditions set up in this paper, is by construction one of the optimal mechanisms. Further, mediation has played an increasingly important role in international crisis resolution. According to the International Crisis Behavior (ICB) project, the most comprehensive empirical effort to date, 30% of international crises for the entire period 1918–2001 were mediated, and the fraction rises to 46% for the period 1990–2001 (see Wilkenfeld et al., 2005).

In this paper, we select one of the most studied sources of conflict, namely the presence of asymmetric information, and we examine what institutional mechanisms are most effective in minimizing the probability of war. In particular, when the source of potential conflicts is information asymmetries, it is natural to assume that agents could benefit by communicating. So, we first investigate when and how unmediated cheap talk between the disputants can reduce the \textit{ex ante} probability of war, relative to the benchmark without communication. We then turn to the main topic of this paper, mediation: When, and how, is it the case that communication through a mediator can strictly improve the \textit{ex ante} probability of peace with respect to unmediated communication? We conclude by evaluating the benefits of enforcement power in mediation. That is, we ask: How do arbitration and mediation differ in their capabilities of prevent conflict?

We assume that the mediator has no private information and is unbiased. Further,

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\textsuperscript{1}See Jackson and Morelli (2009) for an updated survey of such a positive analysis.
\textsuperscript{2}As examples of the discussion in international relations on the importance of institutional design for conflict or international cooperation, see e.g. Koremenos et al (2001). For a discussion on the lacking applications of mechanism design to conflict, see e.g. Fey and Ramsay (2009).
\textsuperscript{3}Blainey (1988) famously argued that wars begin when states disagree about their relative power and end when they agree again (see also, Brito and Intriligator, 1985, and Fearon, 1995). Wars may arise because of asymmetric information about military strength, but also about the value of outside options or about the contestants’ political resolve, i.e. about the capability of the leaders and the peoples of sustaining war. For example, it is known that Saddam Hussein grossly under-estimated the US administration political resolve, when invading Kuwait in 1990.
\textsuperscript{4}On the great relevance of allowing for pre-play communication in situations where bargaining breakdown is due to asymmetric information, see e.g. Baliga and Sjöström (2004).
\textsuperscript{5}Our notion of communication equilibrium, with and without a mediator, is related to the concepts introduced in the seminal contributions by Forges (1985) and Myerson (1986).
\textsuperscript{6}As some scholars claim, “mediator impartiality is crucial for disputants’ confidence in the mediator,
the mediator is assumed fully committed to minimize the probability of war. Hence, our mediator must be willing to commit to deadlines and to break off talks when they come to a standstill, instead of seeking an agreement in all circumstances (see Watkins, 1998). Such commitments, in fact, facilitate information disclosure by the contestants, and ultimately improve the chances of peaceful conflict resolution. Finally, we study mediators who have no independent budget for transfers or subsidies, and cannot impose peace to the contestants. To be sure, third-party states that mediate conflict, such as the United States, are neither unbiased nor powerless, but single states account for less than a third of the mediators in mediated conflicts (Wilkenfeld, 2005), so that we view our assumption not only as a useful theoretical benchmark, but also as a reasonable approximation for numerous instances of mediated crises.

Unlike most of the mechanism design literature, the first part of the paper requires that the mediator’s proposals be self-enforcing. Indeed, countries are sovereign, and enforcement of contracts or agreements is often impossible. In the terminology of Fisher (1995), our main focus is on “pure mediation,” that is, on mediation only involving information gathering and settlement proposal making, rather than “power mediation,” which instead also involves mediator’s power to reward, punish or enforce. The assumption that the mediator’s proposals are self-enforcing is formalized by requiring that, whenever a mediator recommends a peaceful settlement of the crisis, both parties must find the proposed settlement better for them than starting conflict (with its expected associated payoff lottery and costs) given what they learn from the mediator’s recommendation itself. Since war can be started unilaterally, this \textit{ex post} individual rationality constraint is indispensable. But in order to describe the difference between arbitration and mediation, in the final section, we relax \textit{ex-post} individual rationality and introduce standard \textit{ex-ante} individual rationality constraints.

To achieve her objective, the mediators studied in this paper can facilitate communication, formulate proposals, and manipulate the information transmitted (see Touval and Zartman, 1985, for a discussion of these three roles; and Wall and Lynn, 1993, for an exhaustive discussion of all observed mediation techniques). Because we consider unmediated cheap talk as a benchmark, our mediators can only improve the chances of peace by controlling the flow of information between the parties. In practice, this corresponds to
the mediator’s role in “collecting and judiciously communicating select confidential material” (Raiffa, 1982, 108–109). Obviously, the role for mediation that we identify cannot be performed by holding joint, face-to-face sessions with both parties, but requires private and separate caucuses, a practice that is often followed by mediators. In international relations, the practice of shuttle diplomacy has become popular since Henry Kissinger’s efforts in the Middle East in the early 1970s and the Camp David negotiations mediated by Jimmy Carter, in which a third party conveys information back and forth between parties, providing suggestions for moving the conflict toward resolution (see, for example, Kydd, 2006).

Having clarified our methodological choices and our general motivation, let us now describe the basic features of our model and then offer a preview of our findings.

We consider the canonical conflict situation, in which two agents fight for a fixed amount of contestable resources. The exogenous cake to be either divided peacefully or contested in a costly conflict is a standard metaphor for many types of wars, for example related to territorial disputes or to the present and future sharing of the rents from the extraction of natural resources. Indeed, Bercovitch et al (1991) show that mediation is useful mostly when the disputes are about resources, territory, or in any case divisible issues. Custody, partnership dissolution, labor management struggles, and all kinds of litigations and legal disputes could be considered equally relevant applications of the model, but we keep the international conflict example as the main one in the text.

A player cannot observe the opponent’s strength, resolve, or outside options. In particular, we assume that each player is strong (hawk) with some probability and weak (dove) with complementary probability. If the two players happen to be of the same type, war is a fair lottery. When they are not of equal strength, the stronger wins with higher probability. To complete this standard setting, we assume that all war lotteries are equally costly.\footnote{\textsuperscript{11} \textsuperscript{11}It might be interesting to allow for different costs for symmetric and asymmetric wars, but the additional notational and computational costs appear a heavy price to pay.} War takes place in our game of conflict unless both players opt for peace, i.e. war can be initiated unilaterally, and we assume that the players war declaration choice is simultaneous. The equilibrium that maximizes the \textit{ex ante} chances of peace serves as a benchmark to assess the value of communication and mediation.

This simple setting has been the work-horse for models of war due to imperfect information, and it is also the setting common to the very few papers in the literature with an explicit mechanism design agenda. Specifically, Bester and Wärneryd (2006) study the case in which the mediator can enforce settlements, after collecting players’ reports. Like us, Fey and Ramsay (2009) consider self-enforcing mechanisms. Unlike us, they do not characterize the optimal self-enforcing mechanism. They show that war can be avoided altogether in the optimal mechanism if and only if the type distribution is independent across players and the players’ payoffs depend only on their types, unlike in our game.

We first study unmediated communication, and then determine when and how mediation improves upon it. Following Aumann and Hart (2003), communication enables players to stochastically coordinate their play, and this role can be summarized by a public ran-

correspond to what we formally call unmediated communication. Our paper confirms the value of mediators as communication facilitators, by showing that communication often reduces the chance of conflict.
domination device. Furthermore, communication enables the players to signal their private information, if they wish. Specifically, we study the following communication protocol. First, players send a cheap-talk message to each other; second, for any pair of observed messages, they coordinate either on war or on a peaceful cake division, depending on the realization of a public randomization device. In equilibrium, it must be the case that players do not want to unilaterally declare war whenever they are supposed to coordinate on a peaceful cake division. When war cannot be avoided in the basic conflict game, the optimal separating communication equilibrium is shown to improve on no-communication. Specifically, it allows players to reveal their type, and establish type-dependent cake divisions to avoid conflict. However, war cannot be fully avoided.¹²

We then consider mediated communication. First, the mediator collects the players’ messages privately. Then, she chooses message-dependent cake-division proposals, and correlates the players’ war declaration choices optimally. Peace recommendations must be *ex post* individually rational. It is clear that the mediator’s optimal solution cannot be worse than the best equilibrium without the mediator. In fact, the mediator could always, trivially, make the messages she receives public, thereby mimicking the optimal unmediated communication equilibrium. Thus, the usefulness of mediation can be measured by looking at what regions of the parameters allow the mediator to induce a strict welfare improvement.

Having concluded the informal description of our model, we can describe our main results as follows.¹³

- **When does a mediator help?** A mediator helps in two distinct sets of circumstances. First, when the intensity (or cost) of conflict is high. Second, when the intensity of conflict is low, but the uncertainty regarding the disputants’ strength is high. Interestingly, the intensity of conflict and asymmetric information are considered among the most important variables that affect when mediation is most successful (see e.g. Bercovitch and Houston, 2000, and Bercovitch et al., 1991). Our findings resonate with well-documented stylized facts in the empirical literature on negotiation (Bercovich and Jackson 2001, Wall and Lynn, 1993), that show that parties are less likely to reach an agreement without a mediator when the intensity of conflict is high than when it is low. Rauchhaus (2006) provides quantitative analysis showing that mediation is especially effective when it targets asymmetric information.

- **How does the mediator help?** In terms of mediator strategy or tactic, the model allows us to focus only on communication facilitation, settlement proposal formulation, separation of players, manipulation of their messages or obfuscation of parties’ positions. In the first case in which she is effective, i.e. when conflict intensity is high,

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¹²In a small parameter region, in which the cost of war is high, the players can improve on the separating equilibrium, by playing a mixed strategy equilibrium in the cheap talk game. Of course, mixed strategy equilibria are strictly dominated by mediation, as mixed strategies induce randomizations independent across players, instead of the optimally correlated randomizations chosen by the mediator (see, e.g. Aumann, 1974).

¹³The model by Banks and Calvert (1992) can be related to our construction. They also compare the solution of self-enforcing mediation, to what can be achieved without a mediator in an underlying two-by-two game. But their underlying game is very different from our game of conflict: They consider a coordination game with incomplete information. This makes their results difficult to relate to our results on mediation and conflict.
the mediator can improve upon unmediated communication by offering unequal splits even when she observes both players reporting to be doves. This is equivalent to an obfuscation strategy by which the mediator does not reveal with probability one to a self-declared dove that she is facing a dove. With this strategy, the mediator reduces the incentive for hawks to hide strength and then wage war if revealed that the opponent is weak. In the second case, when the intensity is low but uncertainty is high, the mediator’s strategy involves proposing equal split settlements even when she receives different messages. Equivalently, the mediator does not always reveal to a self-declared hawk that she is facing a dove, and hence reduces the incentives for doves to exaggerate strength in order to achieve a favorable settlement when it is revealed that the opponent is weak. In both cases, the mediator’s proposed settlements do not precisely reveal each player’s report to her counterpart. Although it is widely believed that a successful mediator should establish credible reports to the conflicting parties, we find that a mediator that reports precisely all the information transmitted would not act optimally. Specifically (and realistically), the mediator’s optimal obfuscation strategy consists in not revealing with probability one that the opponent is weak, when this is the case.

Does enforcement power help? We finally conclude the analysis by showing that an arbitrator who can enforce outcomes, is exactly as effective in preventing conflict as a mediator who can only propose self-enforcing agreements. In general, the ex-interim individual rationality constraints that represent each contestant’s free participation to arbitration are weaker than the ex-post individual rationality constraints that represent self-enforcing recommendation in mediation. However, in our game of conflict, these sets of constraints turn out to induce the same optimal probability of peace. This result stands in stark contrast with well-known results in other environments (see, e.g., Cramton and Palfrey, 1995, Compte and Jehiel, 2008, or Goltsman et al., 2009). Our results confirms the view that a mediator does not necessarily need enforcement power: “A mediated settlement that arises as a consequence of the use of leverage may not last very long because the agreement is based on compliance with the mediator and not on internalization of the agreement-changed attitudes and perceptions” (Kelman, 1958).

The paper is organized as follows: Section 2 introduces our basic model of conflict; section 3 studies unmediated communication; section 4 characterizes optimal mediation, and displays the most important substantive results, in terms of when and how mediation strictly improves upon unmediated communication; section 5 compares mediation and arbitration, to establish the value of enforcement powers. The final section offers some concluding comments, in particular, it discusses interim mechanism selection, mediator’s commitment and contestants’ renegotiation. All proofs are in appendices.
2 The Game of Conflict

Let us consider a standard bilateral conflict problem, in which two parties want as much as possible of a given cake.\textsuperscript{14} As is standard, we normalize the value of such an exogenous cake to 1. If the two parties cannot agree to any peaceful sharing and choose conflict, we assume that the destructive war would shrink the actual net value of the cake to $\theta < 1$.

War is modeled as a costly lottery, without the possibility of stalemate.\textsuperscript{15} The probability of winning for each player depends on players’ types: each player can be of type $H$ or $L$, privately and independently drawn from the same distribution with probability $q$ and $(1-q)$ respectively. Such a private information characteristic can be thought of as related for example to resolve, military strength, leaders’ stubbornness, outside options, etc. When the two fighting players are of the same type we assume that they have the same probability of winning, whereas when one player is stronger than the other one, she wins with probability $p > 1/2$. Hence a type $H$ player who fights against an $L$ type expects $p\theta$ from such a conflict. In the paper we will often refer to type $H$ as a “hawk” and to a $L$ type as a “dove” (with no reference to the hawk-dove game).\textsuperscript{16}

War can be initiated unilaterally, while “it takes two to tango,” i.e., a peaceful agreement must be preferred by both players to war in order to work. More precisely, we can think that for any proposed split $(x, 1 – x)$, $(x \in [0, 1])$, there is a “war declaration game.” In such a game, the two players simultaneously announce “peace” or “war,” and if they both announce peace the settlement is accepted otherwise war takes place. We assume that when the two players choose to accept a peaceful split there are ways to implement such a split.\textsuperscript{17} We note that there always exists an equilibrium where both players declare war in this game, regardless of the split. In what follows, we focus on the equilibrium that maximizes the ex ante probability of peace, which will be denoted by $V$.

If $p\theta < 1/2$, conflict can always be averted with the anonymous split $(1/2, 1/2)$; we shall therefore assume henceforth that $p\theta > 1/2$.

The model has three parameters: $\theta, p$, and $q$. Yet all results depend on only two statistics:\textsuperscript{18}

$$\lambda \equiv \frac{q}{1-q} \quad \text{and} \quad \gamma \equiv \frac{p\theta - 1/2}{1/2 - \theta/2}.$$ 

$\lambda$ is the hawk/dove odds ratio, and $\gamma$ represents the ratio of benefits over cost of war for a hawk: the numerator is the gain for waging war against a dove instead of accepting the

\textsuperscript{14}Depending on the context, of course, the interpretation of what the cake means ranges from territory or exploitation of natural resources to any measure of social surplus in a country or partnership.

\textsuperscript{15}Allowing for the possibility of stalemate makes the problem inherently dynamic. A dynamic extension of our mediation model is definitely interesting, but beyond the scope of the present paper.

\textsuperscript{16}To simplify the analysis, and keep the problem’s dimensionality in check, we adopt a fully symmetric model. We believe that our results will hold approximately, for models that are close to symmetric.

\textsuperscript{17}If the cake is a resource that can be depleted in a short period and does not have spillovers on relative strength, then there is no commitment problem. If the cake sharing is instead to be interpreted as a durable agreement for example on the exploitation of a future stream of resources or gains from trade, then the commitment problem is non trivial. In this case the agreement could be about periodic tributes to be made in perpetuity, and there are ways to implement the agreement with sufficient use of dynamic incentives. See for example Schwartz and Sonin (2008).

\textsuperscript{18}This feature will allow us to give graphical illustrations of all the results.
equal split, and the denominator is the loss for waging war against a hawk rather than accepting equal split. Given that $\gamma$ is increasing in $\theta$, we will also interpret situations with low $\gamma$ as situations of high intensity or cost of conflict.

We now calculate the splits $(x, 1-x)$ and equilibria in the consequent war-declaration game that maximize the ex ante probability of peace. First, note that for $q\theta/2+(1-q)\, p\theta \geq 1/2$, or $\lambda \geq \gamma$, both doves and hawks choose peace in the peace-maximizing equilibrium of the game with $x = 1/2$. When $\lambda < \gamma$, the probability of peace $V$ is maximized to $1-q$ by choosing $x$ so that all doves play peace, together with the hawk type of one of the two players. This is achieved by setting $x \geq (1-q)\, p\theta+q\theta/2$ and $1-x \geq (1-q)\, \theta/2+q\, (1-p)\, \theta$, which is possible if and only if $(1-q)\, p\theta+q\, (1-p)\, \theta+\theta/2 \leq 1$, i.e., $\lambda \geq \frac{\gamma-1}{\gamma+3}$ — note that this is always satisfied when $\gamma \leq 1$. When this condition fails, the probability of peace $V$ is maximized to $(1-q)^2$ by choosing $x = 1/2$ so that doves play peace, and hawks declare war. In sum, the optimal probability of peace absent communication or mediation is:

$$V = \begin{cases} 
(1-q)^2 = \frac{1}{(\lambda+1)^2} & \text{if } \lambda < \frac{\gamma-1}{\gamma+3} \\
1-q = \frac{1}{\lambda+1} & \text{if } \frac{\gamma-1}{\gamma+3} \leq \lambda < \gamma \\
1 & \text{if } \lambda \geq \gamma.
\end{cases}$$

as is displayed on Figure 1.

### 3 Communication Without Mediation

**Communication Game** We now consider the value of unmediated communication in our basic game of conflict. We augment our basic game of conflict to include communication prior to the war declaration game. Specifically, we consider the following simple communication protocol. After privately learning her type, each player $i$ sends a message $m_i \in \{l,h\}$. The two messages are sent simultaneously. After observing each other message, the players play a war-declaration game where the split $x$ may depend on the messages $m = (m_1, m_2)$. Their strategy in the war declaration game may depend also on
the realization of a public randomization device. With probability $p$, the randomization device coordinates the players on both playing peace in the war declaration game, and with converse probability, war takes place. The peace probability $p$ may depend on the public message $m$.

Of course, in equilibrium, the players must be willing to follow the recommendation of the public randomization device in the war declaration game with splits $x(m)$, and must obey the, possibly mixed, communication strategies. We will determine the equilibrium with the smallest ex ante probability of war. That is, we will calculate the optimal values of the split $x(\cdot)$ and the probabilities $p(\cdot)$ subject to the constraints that players are willing to use the equilibrium communication strategies, and to follow the recommendations of the randomization device.

Before proceeding to calculate the equilibria, we briefly describe the characteristics of our communication protocol. Relative to the benchmark without communication, we have introduced one round of binary cheap talk, and a public randomization device coordinating the play in the final war-declaration game. Following Aumann and Hart (2003), such a public randomization device can be replicated by an additional round of communication (using so-called jointly controlled lotteries). Hence our game can be reformulated as a two-round communication game. For the sake of tractability and comparability with optimal mediation, we do not consider the possibility of further rounds of cheap talk.\footnote{Aumann and Hart (2003) provide examples of games in which longer, indeed unbounded, communication protocols improve upon finite round communication.}

The consideration of binary messages is natural because the type space is binary. As long as attention is restricted to pure-strategy equilibria, of course, this restriction is without loss of generality. The restriction to a fixed split $x(m)$, for every $m$, rather than the consideration of a lottery over splits, is also without loss of generality.\footnote{Note first that if some splits in a lottery induce war on the equilibrium path, i.e., after both players choose the equilibrium strategy at the communication stage, then such splits can be replaced with no loss by a war recommendation. After this change, we can replace without loss any lottery over peaceful recommendations with its certainty equivalent: A deterministic recommendation equal to the expected recommendation of the lottery, assigned with probability equal to the lottery’s aggregate probability of peaceful recommendation. In fact, at the war declaration stage, the requirement that the players accept such a deterministic average split is less stringent than the requirement that they accept all splits in the support of the lottery. Further, lotteries over peaceful splits affect each player’s equilibrium payoff at the communication stage only through their expectations. Finally, the payoff of a player who deviates at the communication stage turns out to be convex in the recommended split. Hence, the deviation payoff is lower when replacing a lottery with its certainty equivalent, thus making the equilibrium requirement less stringent. The reason for the convexity of the deviation payoff is that, off the equilibrium path, the player optimally chooses whether to declare war or accept the split conditionally on the split realized with the lottery. Hence, the expected value of the lottery off the equilibrium path is the maximum between the realized split and the war payoff, a convex function.}

Finally, we point out that, as described above, the game form encapsulates one minor shortcut: We have assumed that, with probability $1 - p(m)$, war takes place without the contestants being called to play the war declaration game. This is without loss of generality, because war can be started unilaterally, and hence both players declaring war is always an equilibrium of the war declaration game.\footnote{While for some splits $x$, such an equilibrium may be weakly dominated, we could expand the war declaration game by including a small first-strike advantage, and make the war equilibrium always strict.}
**Pure-strategy Equilibria**  We momentarily ignore mixed strategies by the players at the message stage. Those will be considered in the next subsection. Evidently, there is always a pooling equilibrium in which both types choose the same reporting strategy, and whose outcomes coincide with the equilibrium of the war-declaration game without communication. We now consider separating equilibrium, i.e., equilibrium in which each player truthfully reveals her type.

We here consider only equilibria with splits $x(m)$ and probabilities $p(m)$ that are symmetric across players. Such symmetry restriction entails that $x(h, h) = x(l, l) = 1/2$, and that, given that the message space contains only two elements, we then only need to find another split value, i.e., $b \equiv x(h, l) = 1 - x(l, h)$. We shall later see that this restriction is without loss of generality, because the separating equilibrium which minimizes the ex-ante probability of peace is calculated by solving a linear program. To shorten notation further, we let $p_L \equiv p(l, l), p_H \equiv p(h, h)$ and $p_M \equiv p(h, l) = p(l, h)$.

Armed with these definitions, the optimal separating equilibrium is characterized by the following program. Maximize the peace probability

$$\min_{b, p_L, p_M, p_H} (1 - q)^2 (1 - p_L) + 2q(1 - q)(1 - p_M) + q^2(1 - p_H)$$

subject to the following ex post individual rationality (IR) constraints and ex interim incentive compatibility constraints ($IC^*_L$, $IC^*_H$). First, reporting truthfully must be optimal. For the dove, this constraint ($IC^*_L$) states that

$$(1 - q) ((1 - p_L)\theta/2 + p_L/2) + q ((1 - p_M)(1 - p)\theta + p_M(1 - b)) \geq (1 - q) ((1 - p_M)\theta/2 + p_M \max\{b, \theta/2\}) + q ((1 - p_H)(1 - p)\theta + p_H \max\{1/2, (1 - p)\theta\}).$$

The right-hand side is the dove’s equilibrium payoff. With probability $1 - q$, the opponent is also a dove, in which case the equal split 1/2 occurs with probability $p_L$ and the payoff from war, $p/2$, is collected with probability $(1 - p_L)$. With probability $q$, the opponent is hawk. With probability $p_M$, this leads to the split 1 $- b$, and with probability $1 - p_M$ to the payoff from war $(1 - p)\theta$. The left-hand side is the expected payoff from exaggerating strength. When the opponent is dove, the split $b$ is recommended with probability $p_M$. In principle, the player may deviate from the recommendation, and collect the war payoff $\theta/2$, hence the payoff is $\max\{b, \theta/2\}$. Further, war is recommended with probability $1 - p_M$. When the opponent is hawk, the split 1/2 is recommended with probability $p_H$, and war with probability $1 - p_H$.

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22We will see that each player’s constraints are linear in the maximization arguments. Thus, the constraint set is convex. Hence, suppose that an asymmetric mechanism maximizes the probability of peace. Because the set up is symmetric across player, the anti-symmetric mechanism, obtained interchanging the players’ identities, is also optimal. But then, the constraint set being convex, it contains also the symmetric mechanism obtained by mixing the above optimal mechanisms. As the objective function is linear in the maximization argument, such symmetric mixed mechanism is also optimal.

23The “star” superscript refers to the fact that, when a player contemplates deviating at the message stage, she also anticipates and takes into account that she might prefer to declare war ex post, even when players are supposed to coordinate on peace. This explains the maxima on the right-hand side of the two constraints.
Similarly, for the hawk, the constraint \((IC_H^*)\)

\[
(1 - q) ((1 - p_M)p\theta + p_M b) + q ((1 - p_H)\theta/2 + p_H/2) \geq \\
(1 - q) ((1 - p_L)p\theta + p_L \max\{1/2, p\theta\}) + q ((1 - p_M)\theta/2 + p_M \max\{1 - b, \theta/2\}),
\]

must hold, where the left-hand side is the equilibrium payoff and the right-hand side is the expected payoff from “hiding strength.”

Second, players must find it optimal to accept the split. Given that, in a separating equilibrium, messages reveal types, this requires that

\[b \geq p\theta, \quad 1 - b \geq (1 - p)\theta.\]

That is, a hawk facing a self-proclaimed dove must get a share \(b\) that makes war unprofitable against a dove. Similarly, the dove’s share against a hawk cannot be so low that it is better for her to go to war. The constraint that a player would accept an equal split when the opponent’s type is the same as her own, \(1/2 > \theta/2\), is always satisfied.

Solving this program yields the following characterization. We here omit the precise equilibrium formula, presented in the Appendix, as it is quite burdensome.

**Proposition 1** There is a unique best separating equilibrium in the communication game without mediation. This equilibrium displays the following characteristics, for \(\lambda < \gamma\):

- The ex ante probability of peace is strictly greater than in the absence of communication.
- Dove dyads do not fight: \(p_L = 1\).
- Hawk dyads fight with positive probability, \(p_H < 1\), and the low-type incentive compatibility constraint \(IC_L^*\) binds.
- If \(\gamma \geq 1\) and/or \(\lambda \geq (1 + \gamma)^{-1}\), then the high type incentive compatibility constraint \(IC_H^*\) does not bind and \(b = p\theta\); and further:
  - if \(\lambda < \gamma/2\), then hawk dyads fight with probability one, \(p_H = 0\), and asymmetric dyads fight with positive probability, \(p_M \in (0, 1)\);
  - if \(\lambda \geq \gamma/2\) (which covers also the case \(\lambda \geq (1 + \gamma)^{-1}\)), then hawk dyads fight with positive probability, \(p_H \in (0, 1)\), and asymmetric dyads do not fight, \(p_M = 0\).
- If \(\gamma < 1\) and \(\lambda < (1 + \gamma)^{-1}\), then \(IC_H^*\) binds and \(b > p\theta\); and further \(p_H = 0\) and \(p_M \in (0, 1)\) for \(\lambda < \gamma/(1 + \gamma)\), whereas \(p_H \in (0, 1)\) and \(p_M = 1\) otherwise.

\(^{24}\)Although the constraints \((IC_L^*)\) and \((IC_H^*)\) are not linear because of the maxima and of the products \(p_M b\), they can be made linear as follows. First, one replaces each constraint with four constraints in which the left-hand sides equal the left-hand side of the original constraint with one of the four pairs of the arguments of the two maxima, in lieu of the maxima. Second, one changes the variable \(b\) with \(p_B = p_M b\) and the constraint \(1/2 \leq b \leq 1\) with \(p_B \leq p_M \leq 2p_B\).
We now elaborate on the characterization described above.

First, the separating equilibrium always improves upon the war declaration game without communication. While intuitive, this result is far from obvious: Whereas at least one equilibrium of the communication game must be at least as good as the optimal war declaration game equilibrium, it is not an obvious implication that the separating equilibrium would strictly improve upon all equilibria without communication. Second, war is never optimal when both players report low strength: \( p_L = 1 \); intuitively, there is no need to punish self-reported doves by means of war, as they receive lower splits on average than if reporting to be hawks.

Third, the truth-telling constraint for the low type, \( IC^*_L \), is always binding. Given that the incentive to exaggerate strength is always present and needs to be discouraged, there needs to be positive probability of war following a high report. The most potent channel through which the low type’s incentive to exaggerate strength can be kept in check, is by assigning a positive probability of war whenever there are two self-proclaimed high types. When \( \lambda \) is low (few high types) it is indeed optimal to set \( p_H = 0 \) and \( p_M > 0 \); whereas for higher values of \( \lambda \), \( p_H < 1 \) and \( p_M = 1 \). Threatening war with a hawk is more effective to deter a dove from exaggerating strength, than threatening war with a dove. Further, when \( \lambda \) is sufficiently high, the likelihood of a hawk opponent is sufficiently high that prescribing war against a dove is not needed at all to deter a dove to exaggerate strength. But when \( \lambda \) is low, deterring misreporting by a dove requires having a positive probability of war when exactly one of the players claims to be a hawk, in addition to having war for sure when both claim to be.

Fourth, when the truth-telling constraint for the high type, \( IC^*_H \), is not binding, then \( b = p\theta \); and when both truth-telling constraints are binding, then the ex-post IR constraint \( b \geq p\theta \) does not bind. Hence, \( b \) is either pinned down by the ex-post IR constraint \( b \geq p\theta \), or by the joint interim truth-telling constraints. Intuitively, both \( (IC^*_H) \) and the constraint \( b \geq p\theta \) need \( b \) sufficiently large to be satisfied. On the other hand, keeping in check the (binding) constraint \( (IC^*_L) \) requires keeping \( b \) as low as possible. Hence \( b \) will be such that either \( IC^*_H \) binds, or \( b = p\theta \).

The other properties of the characterization of Proposition 1 are best described distinguishing \( \gamma \geq 1 \) and \( \gamma < 1 \).

Suppose first that \( \gamma \geq 1 \), so that the benefits from war are sufficiently high. Then the ex-post IR constraint always binds, and hence \( b = p\theta \); and the interim high-type truth-telling \( IC^*_H \) constraint never binds. This is because the hawk hiding strength always prefers to wage war (both against hawks and against doves). When \( b = p\theta \), the condition \( \gamma \geq 1 \) is equivalent to \( 1 - b \leq \theta / 2 \). As a result, the hawk obtains the payoff \( p\theta \) against doves, regardless of her message, whereas against hawks she obtains \( \theta / 2 \) for sure if hiding strength, and either \( \theta / 2 \) (after a war recommendation) or \( 1 / 2 \) (after settlement) when truthfully reporting.

Second, suppose that \( \gamma < 1 \). For \( \lambda \leq 1 / (1 + \gamma) \), the high-type truth-telling constraint \( IC^*_H \) binds, and \( b > p\theta \). To see why, suppose by contradiction that \( b = p\theta \). For \( \gamma < 1 \), this would imply that \( 1 - b > \theta / 2 \). Consider a hawk pretending to be a dove. If she meets a dove, she can secure the payoff \( p\theta \) by waging war. This is also the payoff for revealing hawk and meeting a dove: She obtains \( p\theta \) through war or through the split \( b = p\theta \). If she meets a hawk, she gets \( 1 - b \) with probability \( p_M \) and \( \theta / 2 \) with probability \( 1 - p_M \). By
claiming to be a hawk, she gets $1/2$ with probability $p_H$ and $\theta/2$ with probability $p_M$. But we know that $p_M$ is larger than $p_H$, and because $1 - b > \theta/2$, this gives an incentive to pretend to be a dove (hiding strength) to secure peace more often than by revealing that she is a hawk, which contradicts $IC^*_H$. To make sure that both truth-telling constraints are satisfied, we must have $b > p\theta$, so as to reduce the payoff from hiding strength: This reduces both the payoff from settling against a hawk when hiding strength and the payoff from settling against a dove when revealing to be hawk.

Next, note that $p_H$ increases in $\lambda$, as in the case of $\gamma \geq 1$. Because the incentive to hide strength decreases as $p_H$ increases relative to $p_M$, we can reduce $b$ as $\lambda$ increases. When $\lambda$ reaches the threshold $1/(1+\gamma)$, the offer $b$ required for the high type truth-telling constraint to bind is exactly $p\theta$. Further increasing $\lambda$ cannot induce a further decrease in $b$, because the ex-post IR constraint $b \geq p\theta$ becomes binding. So in the region where $\lambda \in [1/(1+\gamma), \gamma]$, the $IC^*_H$ constraint does not bind and $b = p\theta$.

Figure 4 shows the probability of peace (our welfare measure here) in the best separating equilibrium. For $\gamma \geq 1$, we note that it is U-shaped in $\lambda$ for $\lambda \leq \gamma/2$, and decreasing in $\lambda$ when $\lambda$ is between $\gamma/2$ and $\gamma$. To understand the forces leading to the U-shaped effect of $\lambda$ in the lower region, note first that an increase in $\lambda$ shifts probability mass from the $LL$ dyad to the $LH$ dyad and from the $LH$ dyad to the $HH$ dyad (the overall effect on the likelihood of the $LH$ dyad is that it increases in $\lambda$ if and only if $\lambda < 1$). Because $1 = p_L \geq p_M > p_H$, these shifts make the probability of peace initially decrease in $\lambda$. However, $p_M$ strictly increases in $\lambda$ for $\lambda \leq \gamma/2$, and eventually this makes the probability of peace increase in $\lambda$. Interestingly, despite the fact that $p_H$ strictly increases in $\lambda$, for $\lambda > \gamma/2$, it still does not grow fast enough to compensate for the shift in probability mass towards the dyads with the higher probability of war. As a result, the probability of peace decreases in $\lambda$ when $\lambda$ is between $\gamma/2$ and $\gamma$.

Mixed-strategy Equilibria This section considers mixed strategy equilibria. We find that the role of mixing in the unmediated communication game is relatively limited.
The following result states that, while there is no mixed-strategy equilibrium where the hawk randomizes between sending the high and low report, there exists a mixed-strategy equilibrium in which the dove randomizes. Furthermore, in a limited parameter region, depicted in Figure 3, such a mixed strategy equilibrium yields a higher ex ante peace probability than the separating equilibrium. The specific formulas for the region where mixing improves upon the separating equilibrium are very cumbersome, and hence relegated to the Appendix. But it is interesting to note that mixing may improve only in a small subset of the parameter region where both ex interim IC* constraints bind: In fact, mixing by the dove may relax the incentive of the hawk to hide strength. We conclude this discussion by pointing out that also the extent of the welfare improvement is quite limited. An immediate comparison between Figure 3 and Figure 2 shows that mixing adds very little. We summarize our findings as follows.

**Proposition 2** Allowing players to play mixed strategies in the unmediated communication game, the optimal equilibrium is such that the hawk always sends message $h$ and the dove sends message $l$ with probability $\sigma$, where $\sigma < 1$ only in the parameter region depicted in Figure 3.

Figure 3: Welfare in the best (pure or mixed) equilibrium, and region where mixing occurs

### 4 Mediation

In the previous section, we have characterized the optimal equilibrium in the case in which players send public messages. In this section, we consider an active mediator who collects the players’ private messages and makes optimal recommendations.

We modify the game form to account for such a mediator. In the first stage, messages are no longer public. They are separately reported to a mediator, who then proposes the split and randomly correlates the play in the consequent war declaration game. More precisely, the version of the revelation principle proved in Myerson (1982) guarantees that the following game form entails no loss in generality:

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25In this subsection, and this subsection only, attention is restricted to symmetric equilibria. That is, we did not establish whether asymmetric mixed-strategy equilibria may yield a higher welfare.
- After being informed of her type, each player $i$ privately sends a report $m_i \in \{l, h\}$ to the mediator.

- Given reports $m = (m_1, m_2)$, the mediator recommends a split $(b, 1 - b)$ according to some cumulative distribution function $F(b|m)$ with support $[0, 1 + \epsilon]$, for some $\epsilon > 0$. Without loss of generality, we interpret $1 - F(1|m)$ as the probability with which the mediator recommends war.\textsuperscript{26} The mediator’s recommendation is public.

- War takes place if recommended. Otherwise, the contestants play the war declaration game with the recommended split.

Again by the revelation principle, we may restrict attention without loss of generality to distributions $F$ such that truthful type revelation, and obedience to the mediator’s recommendation are part of an equilibrium of the above game form. As before, this imposes both \textit{ex interim} incentive compatibility constraints and \textit{ex post} individual rationality constraints, which we now describe. To simplify notation, we restrict attention to mechanisms symmetric across players, where $F(\cdot|m_1, m_2) = 1 - F(\cdot|m_2, m_1)$ for all $(m_1, m_2)$, and to discrete distributions $F$. We shall later see that these restrictions entail no loss of generality.

Let $\Pr[m_{-i}, b, m_i]$ denote the equilibrium joint probability that the players send messages $(m_i, m_{-i})$ and that the mediator proposes split $(b, 1 - b)$; and let $\Pr[b, m_i] = \Pr[h, b, m_i] + \Pr[l, b, m_i]$. When player $i$ is a hawk, in equilibrium she reports $m_i = h$, and \textit{ex post} individual rationality requires that

$$b \Pr[b, h] \geq \Pr[l, b, h]p\theta + \Pr[h, b, h]\theta/2, \text{ for all } b \in [0, 1]$$

which ensures that, if recommended the split $b$, i.e., for all $b$ such that $\Pr[b, h] > 0$, the hawk prefers accepting the split to starting a war. Similarly, when $i$ is a dove, \textit{ex post} individual rationality dictates that:

$$b \Pr[b, l] \geq \Pr[h, b, l](1 - p)\theta + \Pr[l, b, l]\theta/2, \text{ for all } b \in [0, 1].$$

\textit{Ex-interim} incentive compatibility requires that, when player $i$ is a hawk she truthfully reports $m_i = h$. The associated constraint ($IC_i^h$) dictates that

$$q(1 - F(1|hh))\theta/2 + (1 - q)(1 - F(1|hl))p\theta + \int_0^1 bdF(b|h) \geq q(1 - F(1|lh))\theta/2 +$$

$$(1 - q)(1 - F(1|ll))p\theta + \int_0^1 \max\{b, \Pr[l|b, l]p\theta + \Pr[h|b, l]\theta/2\}dF(b|l),$$

where $\Pr[m_{-i}|b, m_i] = \Pr[m_{-i}, b, m_i]/\Pr[b, m_i]$ whenever $\Pr[b, m_i] > 0$, and $F(\cdot|m_i) \equiv qF(\cdot|m_i, h) + (1 - q)F(\cdot|m_i, l)$, for $m_i$ and $m_{-i}$ taking values $l$ and $h$. Note that, as in the optimal separating equilibrium program, player $i$ might behave opportunistically after deviating, as reflected by the maxima on the right-hand side.

\textsuperscript{26}The term “war recommendation” is part of the game theoretic jargon we use to describe the formal model. It should not be taken literally: In the real world, mediators do not literally recommend war, but they may walk away the mediation table, and this usually results in conflict escalation by the contestants.
Similarly, to ensure truth-telling by player $i$ when a dove, the following constraint ($IC_L^*$) must be satisfied:

$$q(1 - F(1|h) - (1 - p)\theta) + (1 - q)(1 - F(1|l))\theta/2 + \int_0^1 (1 - b)\,dF(b|h) \geq q(1 - F(1|hh))/(1 - p)\theta + (1 - q)(1 - F(1|lh))\theta/2 + \int_0^1 \max\{1 - b, \Pr[b|h, h]\theta/2 + \Pr[h|h, l](1 - p)\theta\} \,dF(b|h). \tag{4}$$

In the optimal solution, the mediator seeks to minimize the probability of war, i.e.,

$$(1 - q)^2(1 - F(1|hh)) + 2q(1 - q)(1 - F(1|lh)) + q^2(1 - F(1|ll)).$$

Because recommendations need to be self-enforcing, there is a priori no reason to restrict the mediator in the number of splits to which he assigns positive probability. In fact, recommendations convey information about the most likely opponents' revealed types, and it might be in the mediator's best interest to scramble such information by means of multiple recommendations. Nevertheless, Proposition 3 below shows that relatively simple mechanisms reach the optimal probability of peace among all possible mechanisms, including asymmetric ones. Such mechanisms are described as follows. Given reports $(h, h)$, the mediator recommends the peaceful split $(1/2, 1/2)$ with probability $q_H$, and war with probability $1 - q_H$. Given reports $(h, l)$, the mediator recommends the peaceful split $(1/2, 1/2)$ with probability $q_M$, the split $(\beta, 1 - \beta)$ with probability $p_M$, and war with probability $1 - p_M - q_M$, for some $\beta \geq 1/2$. Given reports $(l, l)$, the mediator recommends the peaceful split $(1/2, 1/2)$ with probability $q_L$, the splits $(\beta, 1 - \beta)$ and $(1 - \beta, \beta)$ with probability $p_L$ each, and war with probability $1 - 2p_L - q_L$.

Again, we here omit the precise and quite cumbersome solution formula, presented in the Appendix.

**Proposition 3** A solution to the mediator’s problem is such that, for all $\lambda < \gamma$

- **Doves do not fight**, $q_L + 2p_L = 1$.

- The low-type incentive compatibility constraint $IC_L^*$ binds, whereas the high-type incentive compatibility constraint $IC_H^*$ does not, and $b = p\theta$.

- For $\gamma \geq 1$ and $\lambda > \gamma/2$, hawk dyads fight with positive probability, $q_H \in (0, 1)$, mixed dyads do not fight $p_M + 2q_M = 1$, and mediation strictly improves upon cheap talk.

- For $\gamma \geq 1$ and $\lambda \leq \gamma/2$, the solution exactly reproduces the separating equilibrium of the cheap talk game (specifically, $q_L = 1$, $q_M = 0$, $p_M \in (0, 1)$, and $q_H = 0$), and mediation yields the same welfare as cheap talk.

- For $\gamma < 1$, the probability of unequal splits among dove dyads $p_L$ is bounded above zero, and mediation strictly improves upon cheap talk.

We now comment on the solution and we make some comparisons with the optimal separating equilibrium characterized in Proposition 1.
Suppose that $\gamma > 1$. If $\lambda > \gamma / 2$, then $q_M > 0$: the mediator sometimes recommends the equal split $(1/2, 1/2)$ when one player reports to be a hawk, and the other claims to be a dove. In this way, the \textit{ex post} IR constraint of the high type who is recommended the equal split becomes binding. We remark that this \textit{ex post} constraint was slack in the unmediated equilibrium. By making a slack constraint binding, the mediator increases the probability of peace. Indeed, the mediator lowers the gain from pretending to be a hawk, by making exaggerating strength less profitable against doves. When $\lambda \leq \gamma / 2$ instead, $q_H = q_M = 0$ and the mediator does not improve upon unmediated communication. In this case, in fact, in both the mediated and the best (unmediated) separating equilibrium, war needs to occur with probability one in dyads of hawks, to avoid that doves misreport their type. But then the above-mentioned slack constraint is not relevant for either program, and the mediator cannot improve upon unmediated communication.

In contrast with the case of $\gamma \geq 1$, the mediator always yields a strict welfare improvement when $\gamma < 1$. When $\lambda > 1/(1 + \gamma)$, so that $b = p\theta$ in the perfectly separating equilibrium, it is also the case that $\lambda > \gamma / 2$ (note that $1/(1 + \gamma) > \gamma / 2$), and hence the mediator helps for the same reasons as when $\gamma \geq 1$. When $\lambda < 1/(1 + \gamma)$, the mediator makes sure that the $IC^*_H$ constraint is satisfied with $\beta = p\theta$. In fact, the mediator offers $1 - \beta$ with positive probability when both players report to be doves. By doing so, the mediator makes sure that a hawk hiding strength will wage war when proposed $1 - \beta$. This eliminates the incentive to hide strength in order to seek peace against hawks that we observed in the unmediated equilibrium. Hence, the expected payoff of hiding strength is lower, and the $IC^*_H$ constraint is satisfied with $\beta = p\theta$. Note that the \textit{ex post} individual rationality constraint $b \geq p\theta$ was slack in the unmediated equilibrium. By making this rationality constraint binding, the mediator can improve the objective function, i.e. increase the probability of peace.

Figure 4 shows the probability of peace in the mediated game compared to the probability of peace induced by the best separating equilibrium.

We can now precisely answer the first set of questions presented in the introduction:

- **When does mediation improve on unmediated communication?**
  - When the intensity and/or cost of conflict is high ($\gamma$ low), mediation always brings about strict welfare improvements with respect to unmediated cheap-talk.
  - When conflict is not expected to be very costly or intense (high $\gamma$), on the other hand, mediation provides a large improvement in welfare if and only if the proportion of hawks is intermediate, i.e., for high expected power asymmetry.

- **How does mediation improve on unmediated communication?**
  - When the proportion of hawks is intermediate (high expected power asymmetry), the mediator lowers the reward for a dove from mimicking a hawk, by not always giving the lion’s share to a declared hawk facing a dove (or, equivalently by not
always revealing a self-reported hawk that she is facing a dove). This lowers the incentive to exaggerate strength and achieve a favorable peace settlement with a dove.

– When the probability of facing a hawk is low and conflict is expected to be costly, the mediator’s strategy is instead to offer with some probability unequal split to two parties reporting low type (or, equivalently the mediator does not always reveal a dove that she is facing a dove). This lowers the incentive to hide strength and seek peace with a hawk.

To conclude this section, we compare mediation with the mixed-strategy equilibria of the cheap talk game. We first note that such comparison is restricted to a small parameter region, where $\gamma < 1$, i.e., the intensity and/or cost of conflict is high. Further, the benefits of mediation over mixing in an unmediated communication game are well known (see, e.g. Aumann 1974). By randomizing over recommendations, the mediator can reproduce any distribution induced by mixing. In unmediated communication, however, because players must mix independently of each other, they cannot generate the optimal correlated distribution chosen by the mediator. In practice, the mixing by the dove may improve welfare upon the pure-strategy equilibrium, but at the cost of inducing war with positive probability within dove dyads. This does not occur with a mediator, who induces war only when at least one of the players is a hawk.

5 The Role of Enforcement

To analyze the role of mediation, we have chosen to use a canonical model where war is a costly lottery and may take place due to asymmetric information about the players’
strength or resolve. Even though the cause of war is asymmetric information, the analysis of the optimal mediation problem involves also a significant enforcement problem. Indeed, countries are sovereign, and enforcement of contracts or agreements is often impossible. Since war can be started unilaterally, we have incorporated \textit{ex post} IR and \textit{ex interim} IC* constraints in the formulation of the optimal mediation program. Therefore in our model, the residual \textit{ex ante} chance of war that results in the optimal mediation solution, can be thought as being due to a combination of asymmetric information and enforcement problems.

The only role we have so far attributed to mediation is to optimally manage information elicited by the conflicting parties. One might also wonder whether the mediator could further reduce the \textit{ex ante} probability of war if it were endowed with enforcement power. The answer to this question can be obtained by simply comparing our findings with those in Bester and Wärneryd (2006): Rather than imposing \textit{ex post} IR constraints and \textit{ex interim} IC* constraints like we do, they impose \textit{ex interim} IR constraints and \textit{ex interim} IC constraints. In practice, they only require that conflicting parties are willing to participate to the mediation process, and to reveal their information to the mediator. But mediator’s recommendations are enforceable by external actors, such as the international community or the mediator itself. Hence, they abstract from the enforcement problem that we introduce, and their model is more suitable to describe arbitration than the pure mediation that we have so far considered.

Formally, invoking the version of the revelation principle proved by Myerson (1979), the Bester-Wärneryd problem can be expressed as follows. The parties truthfully report their types $L,H$ to the arbitrator. The arbitrator recommends peaceful settlement with probability $p(m)$ after report $m$. Because recommendations are enforced by an external agency, we shall later see that can restrict attention without loss of generality to a single peaceful recommendation $x(m)$, for each report pair $m$. Again, symmetry is without loss of generality because the arbitrator’s program is linear, and it entails that the settlement is $(1/2,1/2)$ if the two players report the same type, that the split is $(b,1-b)$ if the reports are $(h,l)$, and $(1-b,b)$ if they are $(l,h)$, for some $b \in [1/2,1]$. We simplify notation letting $p_L = p(l,l)$, $p_M = p(l,h) = p(h,l)$ and $p_H = p(h,h)$.

In sum, the arbitrator chooses $b,p_L,p_M$ and $p_H$ so as to solve the program

$$\min_{b,p_L,p_M,p_H} (1-q)^2 (1-p_L) + 2q (1-q) (1-p_M) + q^2 (1-p_H)$$

subject to \textit{ex interim} individual rationality (for the hawk and dove, respectively)

$$\begin{align*}
(1-q) (p_M b + (1-p_M) p \theta) + q (p_H/2 + (1-p_H) \theta/2) &\geq (1-q) p \theta + q \theta/2, \\
(1-q) (p_L/2 + (1-p_L) \theta/2) + q (p_M (1-b) + (1-p_M) (1-p) \theta) &\geq (1-q) \theta/2 + q (1-p) \theta,
\end{align*}$$

and to the \textit{ex interim} incentive compatibility constraints (for the hawk and dove, respec-

\footnote{In fact, both participation and revelation decisions are taken \textit{before} knowing the arbitrator’s recommendation, and hence the players’ payoffs depend only on the expected recommendation, and not on the realized one. Hence, as in footnote 20, any lottery over peaceful recommendations can be replaced without loss with its certainty equivalent.}
tively):

\[
(1 - q) ((1 - p_M)p\theta + p_M b) + q ((1 - p_H)\theta/2 + p_H/2) \geq \\
(1 - q) ((1 - p_L)p\theta + p_L/2) + q ((1 - p_M)\theta/2 + p_M(1 - b)),
\]

\[
(1 - q) ((1 - p_L)\theta/2 + p_L/2) + q ((1 - p_M)(1 - p)\theta + p_M(1 - b)) \geq \\
(1 - q) ((1 - p_M)\theta/2 + p_M b) + q ((1 - p_H)(1 - p)\theta + p_H/2).
\]

In general, the solution of the program with an arbitrator that enforces outcomes provides an upper bound over the performance of all possible mechanisms in the mediation program without enforcement power, seen in section 4. Surprisingly, however, we show that the solution of our mediation program, in which the mediator’s recommendations are self-enforcing, yields exactly the same welfare as the solution of Bester and Wärneryd’s program, in which the arbitrator can enforce outcomes.\(^{28}\) Specifically, we find, for \(\lambda \leq \gamma/2\), the mechanisms with and without enforcement coincide. For \(\lambda \leq \gamma/2\), the mechanisms with and without enforcement coincide. When \(\lambda > \gamma/2\), the optimal mechanism with enforcement is such that \(b < p\theta\), which is not self-enforcing. But the optimal mechanism without enforcement obfuscates the players’ reports, and this obfuscation succeeds in fully circumventing the enforcement problem.

**Proposition 4** An arbitrator who can enforce recommendation is exactly as effective in promoting peace as a mediator who can only propose self-enforcing agreements.

This striking result can be intuitively explained as follows. First, note that the dove’s IC constraint and hawk’s *ex interim* IR constraint are the only ones binding in the solution of the mediator’s program with enforcement power. Conversely, the only binding constraints in the mediator’s program with self-enforcing recommendations are the dove’s IC\(^*\) constraint and the two *ex post* hawk’s IR constraints. Recall that, in our solution, the hawk is always indifferent between war and peace if recommended a settlement. Further, the dove’s IC\(^*\) constraint in the mediator’s problem with self-enforcing recommendation is identical to the dove’s IC constraint in the mediator’s program with enforcement power, because a dove never wages war after exaggerating strength in the solution of mediator’s problem with self-enforcing recommendation.

Further, the hawk’s *ex interim* IR constraint integrates the two binding hawk’s *ex post* IR constraints in the mediator’s problem with self-enforcing recommendation. While requiring a constraint to hold in expectation is generally a weaker requirement than having the two constraints, it turns out that the induced welfare is the same in our model of conflict. This fact is easier to understand when \(\lambda \leq \gamma/2\), as in this case the only settlement ever accorded to a hawk is \(b\), when the opponent is dove. Crucially, for any mechanism with this property, the *ex interim* IR and the *ex post* IR constraints trivially coincide. Let

\(^{28}\)This result greatly facilitates the proof of Proposition 3. It is enough to establish that the simple mechanism characterized there, and described in closed form in the Appendix, satisfies the more stringent constraints of our mediation problem without enforcement power. Then, because this mechanism achieves the same welfare as the solution of the arbitration problem, it must be optimal, *a fortiori*, in our mediation problem.
us now consider the case $\lambda > \gamma / 2$. In this case, the optimal truthful arbitration mechanism prescribes a settlement $b < p\theta$ that is not \textit{ex-post} IR for a hawk meeting a dove, as well as prescribing a settlement with slack, equal to $1/2$, to same type dyads. The mediator cannot reproduce this mechanism. But it circumvents the problem with the obfuscation strategy whereby the hawk is made exactly indifferent between war and peace when recommended either the split $1/2$ or the split $b = p\theta$. Hence, it optimally rebalances the \textit{ex-post} IR constraints so as to achieve the same welfare as the arbitrator.

We can now answer the last question that we posed in the introduction.

- \textit{Does enforcement power help? How do mediation and arbitration differ in terms of conflict resolution?}
  - In our war-declaration game, there is no difference in terms of optimal ex-ante probability of peace between the two institutions.
  - Specifically, either the two optimal mechanism coincide, for $\lambda$ low relative to $\gamma$, or the mediator’s optimal obsfuscation strategies fully circumvent his lack of enforcement power.

6 Concluding Remarks

This paper brings mechanism design to the study of conflict resolution in international relations. We have determined when and how unmediated communication and mediation reduce the \textit{ex ante} probability of conflict, in a simple game where conflict is due to asymmetric information. From the analysis of this paper we have drawn a number of lessons.

First of all, we have shown \textit{when} mediation improves upon unmediated communication. Mediation is particularly useful when the intensity of conflict and/or cost of war is high (low $\theta$); when power asymmetry has little impact on the probability of winning; and even when neither $\theta$ nor $p$ is low, mediation can still be useful when the \textit{ex ante} chance of power asymmetry is high (intermediate $q$). While the core of our analysis has considered the optimal strategy of mediators who are not endowed with enforcement powers, we have concluded the analysis by showing that, surprisingly, an arbitrator who can enforce outcomes is exactly as effective as a mediator who can only propose self-enforcing agreements.

Second, we have shown \textit{how} mediation improves upon unmediated communication. This is achieved by not reporting to a player with probability one that the opponent has revealed that she is weak. Specifically, when the \textit{ex ante} chance of power asymmetry is high, the mediator is mostly effective over unmediated communication in its ability to keep in check the temptation to exaggerate strength by a dove. The mediator lowers the reward from mimicking a hawk by not always giving the lion’s share to a hawk facing a dove. This allows to reduce the probability of war between hawks, and hence the \textit{ex ante} probability of war. Instead, when the expected intensity or cost of conflict are high, regardless of the expected degree of uncertainty, the mediator is mostly effective in improving upon unmediated communication in the task of reducing the temptation to hide strength by a strong player. The mediator’s optimal strategy in this case is to lower the reward from mimicking a dove by giving sometimes an unequal split to two parties reporting being a
low type. This allows to lower the split proposed to avoid war between a hawk and a dove. In turn, this allows to reduce the probability of war of the hawk-dove dyad.

Because the main purpose of this paper is to provide a showcase for the usefulness of mechanism design in the formal study of international relations, we do not attempt to deliver a complete theory of mediation, here. We have mentioned some of the specific characteristics of our mediators in the introduction. We now discuss some issues relative to mediation that we did not solve in this paper, and that, we believe may lead to fruitful future research. But at the same time, we take the opportunity to defend the wide applicability of our current work, by delineating circumstances in the world of international relation under which none of such issues is likely to be a major concern.

Our analysis takes as given how the process starts, and how it ends. Because we consider the games with and without a mediator separately, our analysis did not address the incentives of each disputant to seek the assistance of a mediator in the first place, given that such a call for mediation is likely to convey information. Another related issue that we have not explored here involves the *ex ante* incentives of players to engage in strategic militarization (see, for example, Meirowitz and Sartori, 2008). We have also taken our mediator as having commitment power, and while we do not assume that disputants have commitment power, we have ignored their incentives to re-negotiate.

In order for mediation to occur, both disputants must consent to the involvement of a mediator as a third party. Individual interests, rather than “shared values” are the main driving force behind acceptance of mediation (Princen, 1992). Whether or not a party gains from accepting mediation depends on how such a decision will be perceived by the other party, and what such a party can guarantee in the absence of a mediator. These features of the problem naturally lead to multiplicity of equilibria. Suppose in fact that we were to augment our mediation game to include a stage where, immediately after being informed of their types, the contestants simultaneously and independently choose whether to accept the mediator or resort unmediated cheap talk. Further assume, for the sake of realism, that mediation will take place if and only if both players agree. One can identify both equilibria where mediation always takes place and equilibria where it never occurs.

As an example of the latter, consider an equilibrium where all types of players choose to reject the mediator, and that if a player deviates and asks for a mediator, the opponent will maintain her initial beliefs on the deviator’s type. In this case, evidently, both players are always indifferent between accepting mediation or not, as this is irrelevant because the opponent vetoes mediation in equilibrium. Exactly for this reason, the postulated off-path beliefs can be considered reasonable. An equilibrium where the optimal mediation we characterized takes place is the one in which both players agree to mediation, and if one player deviates and rejects the mediator, the players will maintain their ex-ante beliefs, will pool in the communication stage, and declare war in the final stage. In practice, these off-path behavior can be described as each player threatening the other “not to listen and declare war, unless a mediator is called in”. Although credible, such a harsh punishment may not always be realistic; but, by construction, it delivers the highest possible welfare in the game. Deviations are deterred in this equilibrium, because the outcome of rejecting the mediator is equivalent to triggering war, and its deterrence is equivalent to an *ex interim* individual rationality condition, which is weaker than the *ex-post* individual rationality.
conditions we already imposed to solve our program.

To conclude on the matter of the choice of the mechanism by informed party, we note that scholars often put forward other motives for desiring mediation. Bercovitch (1992, 1997), for instance, argues that disputants might view mediation as an expression of their commitment to peaceful conflict resolution, and seek it out of a desire to improve their relationships with each other. Ultimately, whether and how the acceptance of a mediator affects perceptions and incentives is an empirical question. Using the ICB data, Wilkenfeld et al. (2005) argue that symmetric crises are more likely to be mediated than asymmetric ones, suggesting that mediation initiative might fail when power disparity is extreme. Note, however, that our model only considers \(\textit{ex ante}\) symmetric crises, and there seems to be no empirical evidence that would correlate the occurrence (as opposed to the success) of mediation with the level of uncertainty.

Turning to the question of strategic militarization, we believe that our model can provide a simple benchmark to explore the \(\textit{ex ante}\) incentives for countries to arm when different conflict resolution institutions prevail, and in particular when focusing on the optimal one (the mediator we study in this paper). Specifically, our results may be related with the results by a recent paper by Meirowitz and Ramsay (2009). Suppose in fact that, prior to enter a crisis, the two players must costly and secretly invest in their military might. Meirowitz and Ramsay (2009) characterize the equilibrium investment strategies in relation to any general crisis-resolution mechanism, and hence any bargaining or communication protocol, that satisfy \(\textit{ex interim}\) IC constraints (Theorem 2). Because we show that in our simple game, optimal arbitration and optimal mediation coincide, and both can be characterized via \(\textit{ex interim}\) IC and IR constraints, it would be interesting to assess the implications of their results in the contest of the optimal crisis-resolution mechanisms that we characterize in this paper.

We now turn to our assumption that the mediator is fully capable to commit. We interpret the outcome of war as a failure of the disputants to agree with the conditions set by the mediator. Our analysis suggests that the mediator’s success relies on its ability to employ so-called action-forcing events. The importance of using such events is stressed by Watkins (1998). Mediators are well aware of the importance of being able to break off talks with no intention of resuming them. For the technique to be effective, a deadline must be credible. According to Avi Gil, one of the key architects of the Oslo peace process, “A deadline is a great but risky tool. Great because without a deadline it’s difficult to end negotiations. [The parties] tend to play more and more, because they have time. Risky because if you do not meet the deadline, either the process breaks down, or deadlines lose their meaning” (Watkins, 1998). Among the many cases in which this technique was used, see for instance Curran and Sebenius (2003)’s account of how a deadline was employed by former Senator George Mitchell in the Northern Ireland negotiations. Committing to such deadlines might be somewhat easier for professional mediators whose reputation is at stake, but they have been also used both by unofficial and official individuals, including Pope John Paul II and former U.S. President Jimmy Carter.\(^{29}\) Meanwhile, institutions

\(^{29}\) See Bebchik (2002) on how Clinton and Ross attempted to impress upon Arafat the urgency of accepting the proposal being offered for a final settlement, calling it a “damn good deal” that would not be within his grasp indefinitely.
like the United Nations increasingly sets time limits to their involvement upfront (see, for instance, the U.N. General Assembly report, 2000).

Nevertheless, it is a fact that, no matter their moral authority, mediators may sometimes struggle to walk away when the deadline expires (as Pope John Paul II found out in the Beagle Channel dispute, for instance). This fact suggests the formulation and solution of a model of mediation that introduces limited mediator’s commitment, a seemingly fairly involved theoretical task. One of the main issues is the identification of a game form and mechanism space that do not entail loss of generality. It is known, in fact, that the revelation principle may fail in the presence of limited commitment (see, for example, Bester and Strausz, 2000). A promising game form may be the following. Suppose that the contestants simultaneously and independently send binary messages to the mediator, who then randomizes over recommendations consisting in pairs of beliefs $q_1$ and $q_2$ that player 1 and 2 respectively is a hawk, with the consistency requirement that recommendations equal beliefs in the war declaration game, given the player’s equilibrium strategies and the mediator’s randomization. However, this game is not of easy solution due to the richness of the mediator’s recommendation space. Hence, we leave its solution to future research.

Finally, we have not assumed that disputants are able to commit, and all the mediator’s recommendations are self-enforcing. However, there is a sense in which such recommendations need not be renegotiation-proof, as they might be Pareto-dominated for the players. For instance, when there is common belief that both players are hawks, they would be better off settling for an equal split rather than going to war, although doing so is part of our solution. However, while this limitation arises in our model, a necessary incomplete representation of reality, renegotiation-proofness does not seem to be a first and foremost concern of real world mediators. Recall that we interpret a war recommendation, as an impasse or break-down of the mediation process that results in the mediator’s quitting the process. It is not overly realistic to think that, after the mediator quit, contestants who struggled to find an agreement in the presence of the mediator, will autonomously sit down at the negotiation table again, in search for a Pareto improving agreement. Indeed, while the literature on the causes of conflict underlines that contestants may not be able to individually commit to peaceful resolutions of conflicts, it may well be the case that they can jointly or even individually commit to belligerent resolutions, when such commitments are ex-ante valuable. Audience costs, for instance, are recognized to provide an important channel that makes war threats credible (see, for instance, Tomz, 2007).

While mostly a theoretical issue, we do not claim that the question of renegotiation proofness can be ignored in this discussion, but only that fully addressing the issue is beyond the scope of this paper. A technical difficulty lies in the fact that the theory of games with incomplete information has not delivered a unanimously accepted definition of renegotiation-proofness in this class of games. The definitions that apply to our game usually yield non-existence, given the restriction imposed by ex post individual rationality and incentive compatibility. Forges (1990), for instance, defines an equilibrium renegotiation-proof if it is the case that, for every further (exogenous) proposal that play-
ers can simultaneously accept or reject after the mediator’s recommendation, players would not unanimously prefer the exogenous proposal. Unfortunately, it can be shown that this requirement is impossible to satisfy in our problem. Yet there is something disturbing about an equilibrium in which players agree on going to war despite the existence of an agreement that both players commonly know to be both self-enforcing and mutually beneficial. Coming up with an appropriate definition capturing this intuition appears like an important issue for future research. Note, however, that any such definition would exacerbate the incentives for the mediator to obfuscate the information that he owns, so as to prevent the possibility that players that are supposed to go to war commonly believe that some specific, peaceful split is better for both of them.

\[q_i\] denote the probability that \(i\) is a dove at this stage. If \(q_1 < 1\) and \(q_2 < 1\), then doves reach this stage with positive probability, and in that event, both players would prefer the exogenous proposal “peace and an equal split” to the recommendation of war. Hence there must be peace in such a subform. If \(q_1 = 1\) but \(q_2 < 1\), then player 2’s dove and player 1 would agree on the proposal “peace and split \(p\theta\);” and if \(q_1 = q_2 = 1\), they would agree on the proposal “peace and equal split.” Hence, the only candidate for a renegotiation-proof equilibrium involves the mediator always suggesting peace, which cannot satisfy incentive compatibility and \(ex \ post\) rationality.

\[31\] At the renegotiation stage, on the equilibrium path, the war-declaration stage can be viewed as a static Bayesian game. Let \(q_i\) denote the probability that \(i\) is a dove at this stage. If \(q_1 < 1\) and \(q_2 < 1\), then doves reach this stage with positive probability, and in that event, both players would prefer the exogenous proposal “peace and an equal split” to the recommendation of war. Hence there must be peace in such a subform. If \(q_1 = 1\) but \(q_2 < 1\), then player 2’s dove and player 1 would agree on the proposal “peace and split \(p\theta\);” and if \(q_1 = q_2 = 1\), they would agree on the proposal “peace and equal split.” Hence, the only candidate for a renegotiation-proof equilibrium involves the mediator always suggesting peace, which cannot satisfy incentive compatibility and \(ex \ post\) rationality.
References


Appendix A - Unmediatred Communication

Proof of Proposition 1 All the statements in the proposition, but the comparison with no-communication, follow from the following characterization lemma:

Lemma 1 The best separating equilibrium is characterized as follows.

1. Suppose that $\gamma \leq 1$.

   (a) When $\lambda < \gamma / (1 + \gamma)$, both ex interim IC* constraints bind,
   
   $b > p \theta$, $p_H = 0$, $p_M = \frac{1}{(1 + \gamma)(1 - \lambda)}$, and $V = \frac{1 + \gamma + \lambda(1 - \gamma)}{(1 + \gamma)(1 - \lambda)(1 + \lambda)^2}$.

   (b) When $\lambda \in [\gamma / (1 + \gamma), \min\{1 / (1 + \gamma), \gamma\}]$, both IC* constraints bind,
   
   $b > p \theta$, $p_M = 1$, $p_H = 1 - \frac{\gamma}{(1 + \gamma)\lambda}$, and $V = 1 - \frac{\gamma \lambda}{(1 + \gamma)(1 + \lambda)^2}$.

   (c) When $\lambda \in [1 / (1 + \gamma), \gamma)$, only the IC* L constraint binds,
   
   $b = p \theta$, $p_M = 1$, $p_H = \frac{2 \lambda - \gamma}{\lambda(2 + \gamma)}$, and $V = \frac{2(1 + \lambda) + \gamma}{2 + \gamma + \lambda(2 + \gamma)}$.

2. Suppose that $\gamma > 1$.

   (a) When $\lambda < \gamma / 2$, only the IC* L constraint binds,
   
   $b = p \theta$, $p_H = 0$, $p_M = \frac{1}{1 + \gamma - 2 \lambda}$, and $V = \frac{1 + \gamma}{(1 + \gamma - 2 \lambda)(1 + \lambda)^2}$.

   (b) When $\lambda \in [\gamma / 2, \gamma)$, only the IC* L constraint binds,
   
   $b = p \theta$, $p_M = 1$, $p_H = \frac{2 \lambda - \gamma}{\lambda(\gamma + 2)}$, and $V = 1 - \frac{\gamma \lambda}{(2 + \gamma)(1 + \lambda)}$.

The proof of lemma 1 proceeds in two parts.

Part 1 $(\gamma \geq 1)$.

We set up the following relaxed problem:

$$
\min_{b,p_L,p_M,p_H} \ (1 - q)^2(1 - p_L) + 2q(1 - q)(1 - p_M) + q^2(1 - p_H)
$$

subject to the high-type ex post IR constraints:

$$
b \geq p \theta
$$
to the probability constraints:

\[ p_L \leq 1, p_M \leq 1, 0 \leq p_H \]

and *ex ante* low-type IC* constraint:

\[
(1 - q) \left( (1 - p_L) \frac{\theta}{2} + p_L \frac{1}{2} \right) + q \left( (1 - p_M)(1 - p) + p_M(1 - b) \right) \geq \\
(1 - q) \left( (1 - p_M) \frac{\theta}{2} + p_M b \right) + q \left( (1 - p_H)(1 - p) + p_H \frac{1}{2} \right)
\]

Step 1. We want to show that \( p_L = 1 \). We first note that setting \( p_L = 1 \) maximizes the LHS of the relaxed low-type IC* constraint and does not affect the RHS. It is immediate to see that the high-type *ex post* constraint is not affected either.

Step 2. We want to show that the relaxed low-type IC* constraint binds. Suppose it does not. It is possible to increase \( p_H \) thus decreasing the objective function without violating the constraint (note that there is no constraint that \( p_H < 1 \) in the relaxed problem).

Step 3. We want to show that the high-type *ex post* constraint binds. Suppose it does not. Then \( b > p\theta \), and it is possible to reduce \( b \) without violating the *ex post* constraint. But this makes the low-type relaxed IC* constraint slack, because \(-b\) appears in the LHS and \( b \) in the RHS. Because step 2 concluded that the low-type relaxed IC* constraint cannot be slack in the solution, we have proved that the *ex post* constraint cannot be slack.

Step 4. We want to show that for \( \lambda \leq \gamma/2 \): \( p_H = 0, p_M = \frac{1}{1 + \gamma - 2\lambda} \) in the relaxed program. The low-type relaxed IC* constraint and *ex post* constraint define the function

\[
p_M = \frac{(1 - \lambda p_H (\gamma + 2))}{(\gamma - 2\lambda + 1)},
\]

substituting this function into the objective function

\[
W = 2(1 - q)(1 - p_M) + q(1 - p_H)
\]
duly simplified in light of step 1, we obtain the following expression:

\[
W = p_H \frac{(2\lambda + \gamma + 3)\lambda}{(\gamma - 2\lambda + 1)(\lambda + 1)} + \frac{2\gamma - 3\lambda + \lambda\gamma - 2\lambda^2}{(\gamma - 2\lambda + 1)(\lambda + 1)},
\]

where we note that, because \( \gamma \geq 2\lambda \), the coefficient of \( p_H \) is positive and the whole expression is positive. Hence, minimization of \( W \) requires minimization \( p_H \). Setting \( p_H = 0 \) and solving for \( p_M \) in (5) yields

\[
p_M = \frac{1}{1 + \gamma - 2\lambda}.
\]
Because \( \lambda \leq \gamma/2 \), it follows that \( p_M \leq 1 \), as required. We note that the probability of war equals:

\[
C = \frac{(2\gamma - 3\lambda + \lambda\gamma - 2\lambda^2) \lambda}{(\gamma - 2\lambda + 1)(\lambda + 1)^2}.
\]

Step 5. We want to show that for \( \lambda \geq \gamma/2 \), \( p_M = 1, p_H = \frac{2\lambda - \gamma}{\lambda(\gamma + 2)} \) in the relaxed problem. In light of the previous step, the solution \( p_H = 0 \) yields \( p_M > 1 \) and is not admissible when \( \lambda > \gamma/2 \). Because \( p_M \) decrease in \( p_H \) in (5), the solution requires setting \( p_M = 1 \) and, from (5), \( p_H = \frac{2\lambda - \gamma}{\lambda(\gamma + 2)} \). When \( \lambda \geq \gamma/2 \), \( p_H \geq 0 \) and hence the solution is admissible. We note that the probability of war equals:

\[
C = \frac{\gamma\lambda}{(\gamma + 2)(\lambda + 1)}.
\]

Step 6. We want to show that the solution constructed satisfies all the program constraints. The low-type \textit{ex post} constraint \( 1 - b \geq (1 - p)\theta \) is trivially satisfied, when \( b = p\theta \). Because \( b > \theta/2 \) and \( 1/2 > (1 - p)\theta \), the low-type \textit{ex ante} IC* constraint coincides with the low-type \textit{ex ante} relaxed IC* constraint. The condition \( 1 - b = 1 - p\theta \leq \theta/2 \) yields \( 2 - 2p\theta \leq \theta \), i.e. \( 1 - \theta \leq 2p\theta - 1 \), i.e. \( \gamma = \frac{2p\theta - 1}{1 - \theta} \geq 1 \). Hence, for \( \gamma \geq 1 \), we conclude that \( 1 - b \leq \theta/2 \). So, after simplification, the \textit{ex ante} high-type IC* constraint becomes:

\[
(1 - q) p\theta + q \left( (1 - p_H) \frac{\theta}{2} + p_H \frac{1}{2} \right) \geq (1 - q) ((1 - p_M)p\theta + p_M b) + q \left( (1 - p_H) \frac{\theta}{2} + p_H \frac{1}{2} \right)
\]

\[
= (1 - q) \left( (1 - p_L)p\theta + p_L b \right) + q \left( (1 - p_M) \frac{\theta}{2} + p_M \frac{\theta}{2} \right)
\]

which is satisfied (with slack when \( \lambda \geq \gamma/2 \)). The probability constraints are obviously satisfied.

Part 2 (\( \gamma < 1 \)). We allow for two cases:

Case 1. I will temporarily consider the following relaxed problem:

\[
\min_{b,p_L,p_M,p_H} (1 - q)^2(1 - p_L) + 2q(1 - q)(1 - p_M) + q^2(1 - p_H)
\]

subject to the low-type and high-type relaxed IC* constraints:

\[
(1 - q) \left( (1 - p_L) \frac{\theta}{2} + p_L \frac{1}{2} \right) + q \left( (1 - p_M)(1 - p)\theta + p_M(1 - b) \right) \geq 0
\]

\[
(1 - q) \left( (1 - p_M) \frac{\theta}{2} + p_M b \right) + q \left( (1 - p_H)(1 - p)\theta + p_H \frac{1}{2} \right)
\]
\[(1 - q) \left( (1 - p_M) \theta + p_M b \right) + q \left( (1 - p_H) \frac{\theta}{2} + p_H \frac{1}{2} \right) \geq (1 - q)pM \left( (1 - p_H) \theta + p_H (1 - b) \right). \]

which embed the assumption (to be verified \textit{ex post}) that \(1 - b \geq \theta/2\), and to the probability constraints:

\[p_L \leq 1, p_M \leq 1, 0 \leq p_H\]

Step 1. As in the previous case, we conclude that \(p_L = 1\).

Step 2. We want to show that the low-type relaxed IC* constraint binds. Indeed, if it does not, we can increase \(p_H\) without violating neither relaxed IC* constraints (note that the LHS of the high-type relaxed IC* constraint increases in \(p_H\)).

Step 3. We want to show that the high-type relaxed IC* constraint binds. Suppose not. We can then reduce \(b\) because the LHS of the high-type relaxed IC* constraint increases in \(b\) and the RHS decreases in \(b\). This makes the low-type relaxed IC* constraint slack, without changing \(p_M\) and \(p_H\). But in light of step 2, this cannot minimize the objective function. Hence, the high-type relaxed IC* constraint must bind.

Step 4. We want to show that for \(\lambda < \gamma/(1 + \gamma)\), \(p_H = 0\) and \(p_M = \frac{1}{(1 + \gamma)(1 - \lambda)}\) solve the relaxed problem. The binding relaxed \textit{ex ante} IC* constraints define the function: \([p_M, b](p_H)\), after substituting \(\lambda\) for \(q\) and \(\gamma\) for \(p\), we obtain:

\[b = \frac{2\lambda + \gamma - \theta\lambda - \theta\gamma - 2\lambda p_H + \theta\lambda p_H - 3\lambda p_H + 2\theta\lambda p_H - \lambda^2 p_H - \lambda^2 p_H - \lambda^2 p_H + \theta\lambda^2 p_H + 1}{2(1 - \lambda p_H - \lambda\gamma p_H) (1 + \lambda)}\]

\[p_M = \frac{(1 - \lambda p_H (1 + \gamma))}{(\gamma + 1)(1 - \lambda)}. \quad (6)\]

Substituting \(p_M\) into the objective function

\[W = 2(1 - q)(1 - p_M) + q(1 - p_H)\]

duly simplified in light of step 1, we obtain:

\[W = p_H \frac{\lambda}{1 - \lambda} + \frac{2\gamma - \lambda - \lambda\gamma - \lambda^2 - \lambda^2 \gamma}{(\gamma + 1)(\lambda + 1)(1 - \lambda)}, \]

because the coefficient of \(p_H\) is positive, this quantity is minimized by setting \(p_H = 0\). Then, solving for \(p_M\) and \(b\) when \(p_H = 0\) we obtain:

\[b = -\frac{1}{2\lambda + 2} \left( -2\lambda - \gamma + \theta\lambda + \theta\gamma - 1 \right)\]

\[p_M = \frac{1}{(\gamma + 1)(1 - \lambda)}\]
we know that $1 \geq \gamma \geq \lambda$, so $p_M \geq 0$, but the condition $p_M \leq 1$ yields $\frac{1}{(\gamma+1)(1-\lambda)} - 1 \leq 0$, i.e. $\lambda \leq \frac{\gamma}{\gamma+1}$, as stated. We note that the probability of war equals:

$$C = \frac{(\lambda - 2\gamma + \lambda\gamma + \lambda^2 + \lambda^2\gamma)\lambda}{(\gamma + 1)(\lambda + 1)(\lambda - 1)}.$$  

Step 5. We want to show that for $\lambda < \gamma/(1 + \gamma)$, $p_H = 0$ and $p_M = \frac{1}{(1+\gamma)(1-\lambda)}$ solve the original problem. Again, the low-type *ex ante* IC* constraint coincides with the relaxed low-type *ex ante* IC* constraint. We need to show that the *ex post* constraint $b \geq p\theta$ is satisfied. In fact, simplification yields:

$$b - p\theta = \frac{1}{2} (\lambda + 1)^{-1} (1 - \gamma) (1 - \theta) \lambda > 0.$$  

Finally we show that the high-type IC* constraint coincides with the (binding) relaxed high-type IC* constraint, i.e. that $1 - b \geq \theta/2$. Note in fact, that this implies that the *ex post* constraint $1 - b \geq (1 - p)\theta$ is satisfied, because $\theta/2 > (1 - p)\theta$. Indeed, after simplification, we obtain:

$$1 - b - \theta/2 = \frac{1}{2} (\lambda + 1)^{-1} (1 - \gamma) (1 - \theta) \lambda \geq 0.$$  

Step 6. We want to show that for $\lambda \in [\gamma/(1 + \gamma), \min\{1/(1 + \gamma), \gamma\}]$, $p_M = 1, p_H = 1 - \frac{\gamma}{(1+\gamma)\lambda}$ solves the relaxed problem. When $\lambda > \gamma/(1 + \gamma)$, setting $p_H = 0$ violates the constraint $p_M = 1$. Further, the expression (6) reveals that $p_M$ decreases in $p_H$. Hence minimization of $p_H$, which induces minimization of $W$, requires setting $p_M = 1$. Solving for $b$ and $p_H$, we obtain:

$$b = \frac{(-\lambda - 3\gamma + 2\theta\gamma - \lambda\gamma - \gamma^2 + \theta\gamma^2 - 1)}{2\lambda + 2\gamma + 2\lambda\gamma + 2},$$  
$$p_H = \frac{\lambda - \gamma + \lambda\gamma}{(\gamma + 1)\lambda} = 1 - \frac{\gamma}{(1+\gamma)\lambda}.$$  

The condition that $p_H \geq 0$ requires that $\lambda \geq \frac{\gamma}{\gamma+1}$ as stated.

Step 7. We want to show that for $\lambda \in [\gamma/(1 + \gamma), \min\{1/(1 + \gamma), \gamma\}]$, $p_M = 1, p_H = 1 - \frac{\gamma}{(1+\gamma)\lambda}$ solves the original problem. Again, the low-type *ex ante* IC* constraint coincides with the relaxed low-type *ex ante* IC* constraint. We need to show that the *ex post* constraint $b \geq p\theta$ is satisfied. In fact, simplification yields:

$$b - p\theta = \frac{1}{2} (\gamma + 1)^{-1} (\lambda + 1)^{-1} (\lambda + \lambda\gamma - 1)(\theta - 1)\gamma$$
and this quantity is positive if and only if $\lambda \leq \frac{1}{\gamma + 1}$. Finally we show that the high-type \textit{ex ante} IC* constraint coincides with the (binding) relaxed high-type \textit{ex ante} IC* constraint, i.e. that $1 - b \geq \theta/2$. Note in fact, that this implies that the \textit{ex post} constraint $1 - b \geq (1 - p)\theta$ is satisfied, because $\theta/2 > (1 - p)\theta$. Indeed, after simplification, we obtain:

$$1 - b - \theta/2 = \frac{1}{2} (\gamma + 1)^{-1} (\lambda + 1)^{-1} (1 - \theta) \left( \lambda - \gamma + \lambda \gamma - \gamma^2 + 1 \right)$$

and $\lambda - \gamma + \lambda \gamma - \gamma^2 + 1 \geq 0$ if and only if $\lambda \geq \frac{1}{\gamma + 1} (\gamma + \gamma^2 - 1)$ but because $\frac{1}{\gamma + 1} (\gamma + \gamma^2 - 1) < \frac{\gamma}{\gamma + 1}$, this condition is less stringent than $\lambda \geq \frac{\gamma}{\gamma + 1}$.

Case 2. We want to show that for $\gamma \in [1/((1 + \gamma), \gamma)$, $p_M = 1, p_H = \frac{2\lambda - \gamma}{\lambda(\gamma + 2)}$ solve the original problem. Consider now the same relaxed problem that we considered in the proof for the case of $\gamma \geq 1$. We know from the analysis for the case $\gamma \geq 1$, that this relaxed problem is solved by $p_H = 0, p_M = \frac{1}{1+\gamma - 2\lambda}, b = p\theta$ for $\gamma < \gamma/2$ and by $p_M = 1, p_H = \frac{2\lambda - \gamma}{\lambda(\gamma + 2)}$, $b = p\theta$ for $\gamma \in [\gamma/2, \gamma)$. We now note that

$$\frac{1}{\gamma + 1} - \gamma/2 = \frac{1}{2} (\gamma + 1)^{-1} (1 - \gamma) (\gamma + 2)$$

and this quantity is positive when $\gamma \leq 1$. Hence the possibility that $\lambda < \gamma/2$ is ruled out: On the domain $1/((1 + \gamma) \leq \lambda \leq \gamma \leq 1$, the solution to the relaxed problem is $p_M = 1, p_H = \frac{2\lambda - \gamma}{\lambda(\gamma + 2)}$, with $b = p\theta$. We now need to show that this is also the solution of the original problem. Again, the low-type \textit{ex ante} IC* constraint coincides with the relaxed low-type \textit{ex ante} IC* constraint. Consider the \textit{ex ante} high-type IC* constraint. The condition $1 - b = 1 - p\theta \geq \theta/2$ yields $\gamma = \frac{2\theta - 1}{1 - \theta/2} \leq 1$. Hence, for $\gamma \leq 1$, we conclude that $1 - b \geq \theta/2$, and hence that $1 - b \geq (1 - p)\theta$. So the \textit{ex ante} high-type IC* constraint becomes:

$$(1-q) ((1 - p_M)p\theta + p_M p\theta) + q \left( (1 - p_H)\frac{\theta}{2} + p_H \frac{1}{2} \right) - (1-q) p\theta - q \left( (1 - p_M)\frac{\theta}{2} + p_M(1 - p\theta) \right) \geq 0$$

and indeed, after simplification, the LHS equals:

$$\frac{1}{2} (\gamma + 2)^{-1} (\lambda + 1)^{-1} (\lambda + \lambda \gamma - 1) (1 - \theta) \gamma,$$

a positive quantity as long as $\lambda + \lambda \gamma - 1$, i.e., $\lambda > \frac{1}{\gamma + 1}$, which is exactly the condition under which we operate.

This concludes the proof of the characterization lemma. One can then verify by inspection that the above full characterization determines all the characteristics highlighted in Proposition 1, but the comparison with no communication, which we now determine.

For $\gamma > 1, \lambda < \gamma/2$ and $\lambda < \frac{\gamma}{\gamma + 1}$, the separating equilibrium optimal value $\frac{1+\gamma}{(1+\gamma-2\lambda)(1+\gamma)}\gamma$ is evidently larger than the optimal no-communication value $\frac{1}{(1+\lambda)}$. 7
Suppose that $\gamma > 1$, $\lambda < \gamma/2$, and $\lambda > \frac{\gamma - 1}{\gamma + \lambda}$. The separating equilibrium optimal value and the no-communication values are, respectively, $\frac{1 + \gamma}{(1 + \gamma)(1 + \lambda)}$ and $\frac{1}{\lambda + 1}$. The difference is:

$$
\frac{1 + \gamma}{(1 + \gamma)(1 + \lambda)} - \frac{1}{\lambda + 1} = \frac{(2\lambda + 1 - \gamma)\lambda}{(\gamma - 2\lambda + 1)(\lambda + 1)^2},
$$

and this quantity is positive if and only if $\lambda < \frac{\gamma - 1}{\gamma + \lambda}$, which is always true for $\gamma > 1$ and $\lambda > \frac{\gamma - 1}{\gamma + \lambda}$, as $\frac{\gamma - 1}{2} < \frac{\gamma - 1}{\gamma + \lambda}$ requires that $\gamma < 1$.

Suppose that $\gamma > 1$ and $\lambda > \gamma/2$, and $\lambda > \frac{\gamma - 1}{\gamma + \lambda}$. The separating equilibrium optimal value is $1 - \frac{\gamma\lambda}{(2 + \gamma)(1 + \lambda)}$. Taking the difference with the no-communication value,

$$
1 - \frac{\gamma\lambda}{(2 + \gamma)(1 + \lambda)} - \frac{1}{\lambda + 1} = \frac{\lambda}{(\gamma + 2)(\lambda + 1)} > 0.
$$

Suppose that $\gamma < 1$ and $\lambda < \gamma/(1 + \gamma)$. The separating equilibrium optimal value is $\frac{1 + \gamma + \lambda(1 - \gamma)}{(1 + \gamma)(1 - \lambda)(1 + \lambda)}$. Hence,

$$
\frac{1 + \gamma + \lambda(1 - \gamma)}{(1 + \gamma)(1 - \lambda)(1 + \lambda)} - \frac{1}{\lambda + 1} = \frac{(\lambda - \gamma + \lambda\gamma + 1)\lambda}{(\gamma + 1)(\lambda + 1)^2(1 - \lambda)},
$$

because $\lambda < \gamma < 1$, the above is positive if $\lambda - \gamma + \lambda\gamma + 1 > 0$, i.e. $\lambda > \frac{\gamma - 1}{\gamma + 1}$ which always holds.

Suppose that $\gamma < 1$ and $\lambda < \gamma/(1 + \gamma)$. The separating equilibrium optimal value is $1 - \frac{2\lambda}{(1 + \gamma)(1 + \lambda)}$. Hence,

$$
1 - \frac{2\lambda}{(1 + \gamma)(1 + \lambda)} - \frac{1}{\lambda + 1} = \frac{(\lambda + \lambda\gamma + 1)\lambda}{(\gamma + 1)(\lambda + 1)^2} > 0.
$$

Suppose that $\gamma < 1$ and $\lambda \in [1/(1 + \gamma), \gamma)$, so that the separating equilibrium optimal value is $\frac{2(1 + \lambda)}{2 + \gamma + \lambda(2 + \gamma)}$ and

$$
\frac{2(1 + \lambda)}{2 + \gamma + \lambda(2 + \gamma)} - \frac{1}{\lambda + 1} = 2(\gamma + 2)^{-1}(\lambda + 1)^{-1} \lambda > 0.
$$

This concludes the proof of Proposition 1.

*Proof of Proposition 2.* The Proposition follows from this Lemma.

**Lemma 2** Allowing players to play mixed strategies in the unmediated communication game, the optimal equilibrium is such that the hawk always sends message $h$ and the dove sends message $l$ with probability $\sigma$, where $\sigma < 1$ if and only if $\gamma < 1$ and

$$
\frac{\gamma}{1 + \gamma} > \lambda > \max \left\{ \frac{-1 - \gamma(5 + 6\gamma) + \sqrt{(1 + 3\gamma)(1 + \gamma(11 + 8\gamma(3 + 2\gamma)))}}{2(1 + \gamma)(1 + 3\gamma)}, \frac{-1 - \gamma(8 + 3\gamma) + \sqrt{1 + \gamma(16 + \gamma(54 + \gamma(48 + 25\gamma)))}}{2(\gamma^2 - 1)} \right\}.
$$

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For $\lambda < 2\gamma^2/(1+3\gamma)$,

$$p_M = \frac{2\gamma - \lambda + \gamma\lambda}{2(1+\gamma)(\gamma - \lambda)}, \quad p_H = 0, \quad \sigma = 1 + \frac{\lambda}{2}(1 - 1/\gamma), \quad b = (1 + \gamma(1 - \theta))/2$$

and

$$V = \frac{\lambda(\gamma^2(4 + 3\lambda) - \lambda - 2\gamma\lambda(3 + 2\lambda))}{4\gamma(\gamma - \lambda)(1 + \lambda)^2}.$$ 

For $\lambda > 2\gamma^2/(1+3\gamma)$,

$$p_M = 1, \quad p_H = 0, \quad b = \theta, \quad \sigma = \frac{(1 + \gamma)(1 + \lambda)}{(1 + 2\gamma)}, \quad V = \frac{\gamma^2}{(1 + 2\gamma)^2}.$$

**Proof.** We proceed in three parts.

**Part 1. (The low type mixes).**

The choice variables are $b, \sigma, p_L, p_M,$ and $p_H$. We have 19 constraints, i.e. one IC for the low type which is binding, four IC for the high type to get rid of the maximum in the constraint, two \textit{ex post} constraints for high type, four \textit{ex post} constraints for low type, and eight probability constraints. First we rearrange the IC constraint for low type and express $b$ in terms of the other variables. Substituting $b$ into objective function and constraints, we get rid of $b$ and IC constraint for low type. After simplifying the constraints, we are left with the following constraints, referred to as constraints $Ci, i = 1, \ldots, 9$. (We omit the constraints that all probabilities must be in $[0, 1]$.)

1. $ICH1 : (1 + \gamma)p_M(1 + \lambda - 2\sigma) - (1 + \gamma)p_H(1 + \lambda - \sigma) + p_L\sigma$;
2. $ICH2 : -p_H + p_M + \frac{(p_H + p_L - 2p_M)\sigma}{1 + \lambda}$;
3. $ICH3 : (1 + \lambda)(-\gamma + \lambda)p_H + (-1 + \gamma - 2\lambda)\sigma(p_H - p_M) + (p_H + p_L - 2p_M)\sigma^2$;
4. $ICH4 : (1 + \lambda)(-\gamma + \lambda)p_H + ((-1 + \gamma - 2\lambda)p_H + \gamma(p_L + \lambda p_L - p_M) + p_M + 2\lambda p_M)\sigma + (p_H + p_L - 2p_M)\sigma^2$;
5. $EXH1 : p_M + p_L\sigma + p_H(-1 - (2 + \gamma)\lambda + \sigma) - p_M(\gamma - 2\lambda + 2\sigma)$;
6. $EXH2 : \lambda + \gamma(-1 + \sigma)$;
7. $EXL1 : p_H(1 + \lambda - \sigma)(1 + (2 + \gamma)\lambda - \sigma) + \sigma(p_M(2 + (3 + \gamma)\lambda - 2\sigma) + p_L(-1 - \lambda + \sigma))$;
8. $EXL3 : p_M(2 + (3 + \gamma)\lambda - 2\sigma) + p_L\sigma + p_H(-1 - (2 + \gamma)\lambda + \sigma)$;
9. $EXL4 : 1 - \frac{(1 + \gamma)\lambda}{1 - \lambda + \sigma}$.
• case 1: C5 binds

This section covers the case that only C5 binds. We do not assume C5 binds \textit{ex ante}.

We set up the following relaxed problem:

$$\min_{p_L, p_M, p_H, \sigma} 1 - \left( \frac{\sigma}{1 + \lambda} \right)^2 p_L + 2 \frac{\sigma}{1 + \lambda} \frac{1 + \lambda - \sigma}{1 + \lambda} p_M + \left( \frac{1 + \lambda - \sigma}{1 + \lambda} \right)^2 p_H$$

subject to the following constraints:

1. $p_L \leq 1$,
2. $0 \leq p_M \leq 1$,
3. $p_H \geq 0$,
4. $0 \leq \sigma \leq 1$,
5. $C5 \geq 0 \iff p_L \sigma \geq (1 + (2 + \gamma)\lambda - \sigma)p_H + (\gamma - 2\lambda + 2\sigma - 1)p_M$.

- Case 1.1: Parameter Region is $1/2 < \lambda \leq \frac{1}{2} (-1 + \sqrt{5})$ and $\frac{1 - \lambda}{2} < \gamma < 2\lambda$, or $\lambda > \frac{1}{2} (-1 + \sqrt{5})$ and $\lambda < \gamma < 2\lambda$.

1. We want to show that $p_L = 1$. Suppose $p_L < 1$. We can set $p_L = 1$ and increase $p_H$ to make sure C5 is satisfied. By doing so, no constraint will be violated and the objective function is strictly decreased.

2. We want to show that C5 binds. Suppose it does not. We can increase $p_H$ without violating other constraints and decrease the objective function.

3. Suppose $(\gamma - 2\lambda + 2\sigma - 1) > 0$. Then $\frac{MC_{p_M}}{MC_{p_H}} = \frac{2\sigma + (\gamma - 2\lambda - 1)}{1 + \lambda - \sigma + (1 + \gamma)\lambda} < \frac{2\sigma}{1 + \lambda - \sigma} = \frac{MC_{p_M}}{MC_{p_H}}$, since $(\gamma - 2\lambda - 1) < 0$ and $(1 + \gamma)\lambda > 0$. Therefore, we want $p_M$ to be as large as possible and $p_H$ to be as small as possible, i.e. $p_M = 1$ or $p_H = 0$.

   If $\sigma \leq \gamma - 2\lambda + 2\sigma - 1$, $p_H = 0$ and $p_M = \frac{\gamma - 2\lambda + 2\sigma - 1}{1 - \sigma + 2\lambda + \gamma\lambda}$.

   If $\sigma \geq \gamma - 2\lambda + 2\sigma - 1$, $p_M = 1$ and $p_H = \frac{1 - \sigma + 2\lambda - \gamma\lambda}{1 - \sigma + 2\lambda + \gamma\lambda}$.

4. Suppose $(\gamma - 2\lambda + 2\sigma - 1) \leq 0$. We have $p_L \sigma + (\gamma - 2\lambda + 2\sigma + 1)p_M \geq (1 + (2 + \gamma)\lambda - \gamma)p_H$. Then $p_L = 1, p_M = 1$ and $p_H = \frac{1 - \sigma + 2\lambda - \gamma}{1 - \sigma + 2\lambda + \gamma\lambda}$.

5. To sum up, we conclude that:

   (a) If $0 \leq \sigma \leq 1 + 2\lambda - \gamma$, then $p_L = 1, p_M = 1, p_H = \frac{1 - \sigma + 2\lambda - \gamma}{1 - \sigma + 2\lambda + \gamma\lambda}$, and $V = \frac{\gamma(1 + \lambda - \sigma)^2}{(1 + \lambda)(1 + (2 + \gamma)\lambda - \sigma)}$.

   (b) If $1 + \lambda - \sigma \geq 1 + 2\lambda - \gamma$, then $p_L = 1, p_H = 0, p_M = \frac{\sigma}{\gamma - 2\lambda + 2\sigma - 1}$, and $V = \frac{1 + \lambda - \sigma}{(1 + \lambda)(1 + (2 + \gamma)\lambda - \sigma)}$.

Under the parameter region we specify above, we know that $1 + 2\lambda - \gamma \geq 1$.
Since $\sigma \leq 1$, only case (a) is possible. And $V$ is minimized when $\sigma = 1$. 

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6. The solution to the relaxed problem is \( p_L = 1, p_M = 1, p_H = \frac{2\lambda - \gamma}{2\lambda + 3\gamma}, \sigma = 1, \) and \( V = \frac{2\lambda + 3\gamma}{2\lambda + 3\gamma + \gamma}. \) Substituting these into the original problem, we can show that all the constraints are satisfied. Therefore, this is also the solution to the original problem.

- Case 1.2: Parameter Region is \( 0 < \lambda \leq \frac{1}{2} \) and \( \gamma > 1, \) or \( \lambda > \frac{1}{2} \) and \( \gamma > 2\lambda. \)

1. We want to show that \( p_L = 1. \) Suppose not. We can increase \( p_L \) and \( p_H \) and decrease the objective function without violating the other constraints.  

2. It is easy to show that \( C_5 \) binds. Suppose not. We can increase \( p_H \) and decrease the objective function without violating the other constraints.

3. Suppose \( (\gamma - 2\lambda + 2\sigma - 1) > 0. \)

   If \( \frac{MC_{PM}}{MC_{PH}} = \frac{2\sigma + \lambda(2\lambda - 1)}{1 + \lambda - \sigma + (1 + \gamma)\lambda} \) \( \leq \frac{2\sigma}{1 + \lambda - \sigma} = \frac{MC_{PM}}{MC_{PH}}, \) then we want \( p_M \) to be as large as possible and \( p_H \) to be as small as possible, i.e. \( p_M = 1 \) or \( p_H = 0. \) If \( \sigma \leq \gamma - 2\lambda + 2\sigma - 1, p_H = 0 \) and \( p_M = \frac{\sigma}{2\gamma - 2\lambda + 2\sigma - 1}. \) If \( \sigma \geq \gamma - 2\lambda + 2\sigma - 1, p_M = 1 \) and \( p_H = \frac{1 - \sigma + 2\lambda - \gamma}{1 + \sigma + 2\lambda + \gamma}. \)

4. Suppose \( (\gamma - 2\lambda + 2\sigma - 1) \leq 0. \) We have \( \sigma + (\gamma - 2\lambda - 2\sigma - 1)p_M \geq (1 + (2 + \gamma)\lambda - \gamma)p_H. \) Then \( p_L = 1, p_M = 1 \) and \( p_H = \frac{1 - \sigma + 2\lambda - \gamma}{1 + \sigma + 2\lambda + \gamma}. \)

5. To sum up, we conclude that:
   
   a) If \( 0 \leq \sigma \leq \frac{1 + 2\lambda - \gamma}{2}, \) we have \( p_L = 1, p_M = 1, p_H = \frac{1 - \sigma + 2\lambda - \gamma}{1 + \sigma + 2\lambda + \gamma}, \) and \( V = \frac{\gamma(1 + \lambda - \sigma)^2}{(1 + (2 + \gamma)\lambda - \sigma)}. \)
   
   b) If \( \frac{1 + 2\lambda - \gamma}{2} > \sigma \geq \frac{1 + 2\lambda - \gamma}{1 + \lambda - \sigma}, \) \( p_L = 1, p_M = 0, p_H = \frac{\sigma}{1 + (2 + \gamma)\lambda - \sigma}. \) And \( V = \frac{(1 + \lambda - \sigma)^2}{(1 + (2 + \gamma)\lambda - \sigma)}(1 + (2 + \gamma)\lambda - \sigma). \)

   c) If \( \max(\frac{1 + 2\lambda - \gamma}{2}, 0) \leq \sigma \leq 1 + 2\lambda - \gamma, \) then \( p_L = 1, p_M = 1, \) \( p_H = \frac{1 - \sigma + 2\lambda - \gamma}{1 + \sigma + 2\lambda + \gamma}, \) and \( V = \frac{\gamma(1 + \lambda - \sigma)^2}{(1 + (2 + \gamma)\lambda - \sigma)}(1 + (2 + \gamma)\lambda - \sigma). \)

   d) If \( \max(1 + 2\lambda - \gamma, \frac{1 + 2\lambda - \gamma}{2}, -1 + \gamma - 2\gamma) \leq \sigma \leq 1, \) \( p_L = 1, p_H = 0, p_M = \frac{1 - \sigma + 2\lambda - \gamma}{1 + \sigma + 2\lambda + \gamma}, \) and \( V = \frac{\gamma(1 + \lambda - \sigma)^2}{(1 + (2 + \gamma)\lambda - \sigma)}(1 + (2 + \gamma)\lambda - \sigma). \)

6. Under the parameter region we specify above, all the cases specified above are possible. After comparing all the minimized values, we find that case (d) achieves the minimized \( V \) when \( \sigma = 1. \)

7. The solution to the relaxed problem is \( p_L = 1, p_M = \frac{1 + 2\lambda - \gamma}{1 + \gamma - 2\lambda}, p_H = 0, \sigma = 1, \) and \( V = \frac{\gamma(1 + \lambda - \sigma)^2}{(1 + (2 + \gamma)\lambda - \sigma)^2}. \) Substituting these into the original problem, we can show that all the constraints are satisfied. Therefore, this is also the solution to the original problem.

- case 2: \( C_1 \) binds
This section covers the case that C1 binds and C5 might bind. We do not assume C1 binds ex ante.

We set up the following relaxed problem:

$$\min_{p_L, p_M, p_H, \sigma} 1 - \left( \frac{\sigma}{1 + \lambda} \right)^2 p_L + 2 \frac{\sigma}{1 + \lambda} \left( \frac{1 + \lambda - \sigma}{1 + \lambda} p_M + \left( \frac{1 + \lambda - \sigma}{1 + \lambda} \right)^2 p_H \right)$$

subject to the following constraints:

1. $p_L \leq 1$,
2. $0 \leq p_M \leq 1$,
3. $p_H \geq 0$,
4. $0 \leq \sigma \leq 1$,
5. $C1 \geq 0 \Leftrightarrow p_L \sigma \geq (1 + \gamma)(1 + \lambda - \sigma)p_H + (1 + \gamma)(-1 - \lambda + 2\sigma)p_M$.
6. $C5 \geq 0 \Leftrightarrow p_L \sigma \geq (1 + (2 + \gamma)\lambda - \sigma)p_H + (\gamma - 2\lambda + 2\sigma - 1)p_M$.

- Case 2.1:

Parameter Region is $0 < \lambda \leq \frac{1}{2}$ and $\lambda < \gamma \leq \frac{1}{1-\lambda}$, or $1/2 < \lambda \leq (1 - 1 + \sqrt{5})$ and $\lambda < \gamma < \frac{1}{2-\lambda}$.

1. We want to show that $p_L = 1$. Suppose not. We can increase $p_L$ and $p_H$ and decrease the objective function without violating other constraints.
2. It’s easy to show that either C1 or C5 binds. Suppose both are not binding. We can increase $p_H$ without violating other constraints. Here, we first consider the case where C1 binds.
3. Suppose $2\sigma - \lambda - 1 \geq 0$. Then $\frac{MC_{PM}}{MC_{PH}} = \frac{2\sigma - \lambda - 1}{1 + \lambda - \sigma} < \frac{2\sigma}{1 + \lambda - \sigma} = \frac{MU_{PM}}{MU_{PH}}$. Therefore, $p_M = 1$ or $p_H = 0$. If $\sigma \geq (1 + \gamma)(-1 - \lambda + 2\sigma)$, we have $p_M = 1$ and $p_H = \frac{(1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 + \lambda - \sigma) - \sigma} \geq 0$. If $\sigma \leq (1 + \gamma)(-1 - \lambda + 2\sigma)$, we have $p_H = 0$, $p_M = \frac{(1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 - \lambda + 2\sigma)} \leq 1$.
4. Suppose $2\sigma - \lambda - 1 < 0$, we have $p_L = 1$, $p_M = 1$, and $p_H = \frac{\sigma + (1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 + \lambda - \sigma)}$.
5. To sum up, we can show that:

(a) If $0 \leq \sigma \leq \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma}$, then $p_L = 1$, $p_M = 1$ and $p_H = \frac{\sigma + (1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 + \lambda - \sigma)}$.
(b) If $1 \geq \sigma \geq \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma}$, then $p_L = 1$, $p_H = 0$, and $p_M = \frac{\sigma}{(1 + \gamma)(1 - \lambda + 2\sigma)}$.
6. Since in the parameter region specified above $\frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma} \geq 1$, we know that only case (a) is possible. Hence, $p_L = 1$, $p_M = 1$, $p_H = \frac{\sigma + (1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 + \lambda - \sigma)}$, and $V = \frac{\gamma(1 + \lambda - \sigma)\sigma}{(1 + \gamma)(1 + \lambda)^2}$. Notice that $V$ is a quadratic function of $\sigma$ which is maximized at $\sigma = \frac{1 + \lambda}{2}$.  

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7. Substituting $p_L, p_M,$ and $p_L$ into C5, we have the following constraint on $\sigma$:

$$\gamma(-1 - 2\lambda + \frac{\lambda(1 + \lambda)}{1 + \lambda - \sigma} + \frac{\sigma}{1 + \gamma}) \geq 0,$$

which is equivalent to

$$\sigma_1 \leq \sigma \leq \sigma_2,$$

where

$$\sigma_1 = \frac{1}{2}(2 + \gamma + 3\lambda + 2\gamma\lambda - \sqrt{2\gamma\lambda(3 + 4\lambda) + \lambda(4 + 5\lambda) + (\gamma + 2\gamma\lambda)^2}),$$

$$\sigma_2 = \frac{1}{2}(2 + \gamma + 3\lambda + 2\gamma\lambda + \sqrt{2\gamma\lambda(3 + 4\lambda) + \lambda(4 + 5\lambda) + (\gamma + 2\gamma\lambda)^2}).$$

Since $\frac{\lambda + \lambda}{2} < \sigma_1 \leq 1 < \sigma_2$, we know that $V$ is minimized at $\sigma = 1$.

8. Next we consider the case that C5 is binding. Using the same method, we get the minimized value which is larger than the $V$ specified above. Hence, the solution to the relaxed problem is $p_L = 1$, $p_M = 1$, $p_H = 1 - \frac{\gamma}{\lambda + \lambda}$, $\sigma = 1$, and $V = \frac{\gamma^2}{\lambda(1 + \gamma)(1 + \lambda)^2}$. Substituting the solution to the original problem, we show that all the constraints are satisfied. Hence, this is also the solution to the original problem.

-- Case 2.2: Parameter Region is $0 < \lambda \leq \frac{1}{2}$ and $\frac{\lambda}{1 + \lambda} \leq \gamma \leq 1$.

1. $p_L = 1$. Suppose not. We can increase $p_L$ and $p_H$ without violating other constraints.

2. It is easy to show that either C1 or C5 binds. Suppose both are not binding. We can increase $p_H$ without violating other constraints. Here, we first consider the case where C1 binds.

3. Suppose $2\sigma - \lambda - 1 \geq 0$, $\frac{MC_{PM}}{MC_{PH}} = \frac{2\sigma - \lambda - 1}{1 + \lambda - \sigma} < \frac{2\sigma}{1 + \lambda - \sigma} = \frac{MC_{PM}}{MC_{PH}}$. Therefore, $p_M = 1$ or $p_H = 0$. If $\sigma \geq (1 + \gamma)(-1 - \lambda + 2\sigma)$, we have $p_M = 1$ and $p_H = \frac{\sigma + (1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 + \lambda - \sigma)} \geq 0$. If $\sigma \leq (1 + \gamma)(-1 - \lambda + 2\sigma)$, we have $p_H = 0$, $p_M = \frac{\sigma}{(1 + \gamma)(-1 - \lambda + 2\sigma)} \leq 1$

4. Suppose $2\sigma - \lambda - 1 < 0$, we have $p_L = 1$, $p_M = 1$, and $p_H = \frac{\sigma + (1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 + \lambda - \sigma)}$.

5. To sum up, we can show that:

(a) If $0 \leq \sigma \leq \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma}$, then $p_L = 1$, $p_M = 1$ and $p_H = \frac{\sigma + (1 + \gamma)(1 + \lambda - 2\sigma)}{(1 + \gamma)(1 + \lambda - \sigma)}$.

(b) If $1 \geq \sigma \geq \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma}$, then $p_L = 1$, $p_H = 0$, and $p_M = \frac{\sigma}{(1 + \gamma)(1 + \lambda - 2\sigma)}$.

6. Since in the parameter region specified above $\frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma} \leq 1$, we know that both case (a) and (b) are possible.
(a) If $0 \leq \sigma \leq \frac{(1+\gamma)(1+\lambda)}{1+2\gamma}$, $p_L = 1$, $p_M = 1$, $p_H = \frac{\sigma+(1+\gamma)(1+\lambda-2\sigma)}{(1+\gamma)(1+\lambda-\sigma)}$, and

\[
V = \frac{(1+\lambda-\sigma)\sigma}{(1+\gamma)(1+\lambda)^2}.
\]

Substituting $p_L$, $p_M$, and $p_L$ into C5, we have the following constraint:

\[
\gamma(-1 - 2\lambda + \frac{\lambda(1+\lambda)}{1+\lambda-\sigma} + \frac{\sigma}{1+\gamma}) \geq 0,
\]

which is equivalent to

\[
\sigma_1 \leq \sigma \leq \sigma_2,
\]

where

\[
\sigma_1 = \frac{1}{2}(2 + \gamma + 3\lambda + 2\gamma\lambda - \sqrt{2\gamma\lambda(3 + 4\lambda) + \lambda(4 + 5\lambda) + (\gamma + 2\gamma\lambda)^2}),
\]

\[
\sigma_2 = \frac{1}{2}(2 + \gamma + 3\lambda + 2\gamma\lambda + \sqrt{2\gamma\lambda(3 + 4\lambda) + \lambda(4 + 5\lambda) + (\gamma + 2\gamma\lambda)^2}).
\]

Taking into account all constraints on $\sigma$, we have the following problem:

\[
\min_{\sigma} V = \frac{\gamma(1+\lambda-\sigma)\sigma}{(1+\gamma)(1+\lambda)^2}
\]

such that

\[
0 \leq \sigma \leq \frac{(1+\gamma)(1+\lambda)}{1+2\gamma} = \sigma_3,
\]

\[
\sigma_1 \leq \sigma \leq \sigma_2.
\]

We can show that if $\gamma < \frac{1}{3}(3\lambda - \sqrt{8\lambda + 9\lambda^2})$, or $\gamma > \frac{1}{3}(3\lambda + \sqrt{8\lambda + 9\lambda^2})$, then $\sigma_3 < \sigma_1$ and the feasible region of $\sigma$ is empty. If $\frac{1}{3}(3\lambda - \sqrt{8\lambda + 9\lambda^2}) \leq \gamma \leq \frac{1}{3}(3\lambda + \sqrt{8\lambda + 9\lambda^2})$, then $\frac{1+\lambda}{2} < \sigma_1 \leq \sigma \leq \sigma_3 \leq 1$. Since $V$ is a quadratic function of $\sigma$, it is obvious that $V$ is minimized at $\sigma = \sigma_3 = \frac{1+\gamma)(1+\lambda)}{1+2\gamma}$, and $V = \frac{\gamma^2}{(1+\gamma)^2}$. Here we rearrange the parameter region. We show that if $0 \leq \gamma \leq 1$ and $\frac{\gamma^2}{1+\gamma} \leq \lambda \leq \frac{\lambda^2}{1+\gamma^2}$, then $p_L = 1$, $p_M = 1$, $p_H = 0$, $\sigma = \frac{(1+\gamma)(1+\lambda)}{1+2\gamma}$, and $V = \frac{\gamma^2}{(1+\gamma)^2}$.

(b) If $1 \leq \gamma \geq \frac{(1+\gamma)(1+\lambda)}{1+2\gamma}$, we have $p_L = 1$, $p_H = 0$, $p_M = \frac{\sigma}{(1+\gamma)(1+\lambda-2\sigma)}$, and

\[
V = \frac{(1+\lambda-\sigma)((1+\lambda)(1+\lambda-\sigma) + \gamma(1+\lambda-2\sigma)(1+\lambda+\sigma))}{(1+\gamma)(1+\lambda)^2(1+\lambda-2\sigma)}.
\]

Substituting $p_L$, $p_M$, and $p_L$ into C5, we have the following constraint:

\[
\frac{(-\lambda + \gamma(2+\lambda-2\sigma))\sigma}{(1+\gamma)(1+\lambda-2\sigma)} \leq 0,
\]

which is equivalent to

\[
0 \leq \sigma \leq \frac{1+\lambda}{2} \text{ or } \frac{1}{2}(2+\lambda - \frac{\lambda}{\gamma}) \leq \sigma.
\]
Taking into account all constraints on $\sigma$, we have the following reduced problem:

$$
\min_{\sigma} V = \frac{(1 + \lambda - \sigma)((1 + \lambda)(1 + \lambda - \sigma) + \gamma(1 + \lambda - 2\sigma)(1 + \lambda + \sigma))}{(1 + \gamma)(1 + \lambda)^2(1 + \lambda - 2\sigma)}
$$

such that

$$
1 \geq \sigma \geq \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma},
$$

$$
0 \leq \sigma \leq \frac{1 + \lambda}{2} \text{ or } \frac{1}{2}(2 + \lambda - \frac{\lambda}{\gamma}) \leq \sigma.
$$

If $0 \leq \lambda \leq \frac{2\sigma^2}{1 + 3\gamma}$, then $1 \geq \sigma \geq \frac{1}{2}(2 + \lambda - \frac{\lambda}{\gamma})$. If $\frac{\gamma}{1 + \gamma} \geq \lambda > \frac{2\sigma^2}{1 + 3\gamma}$, then $1 \geq \sigma \geq \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma}$. Since the curve of $V$ is inverse U-shaped, we know that the minimal can be achieved at $\sigma = 1$, $\sigma = \frac{1}{2}(2 + \lambda - \frac{\lambda}{\gamma})$, or $\sigma = \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma}$. When $\sigma = 1$, $V_1 = \frac{\lambda(\lambda + \lambda^2 + \gamma(-1 + \lambda + \lambda^2))}{(1 + \gamma)(-1 + \lambda)(1 + \lambda)}$. When $\sigma = \frac{1}{2}(2 + \lambda - \frac{\lambda}{\gamma})$, $V_2 = \frac{\lambda(\lambda + \lambda^2 + \gamma(-1 + \lambda + \lambda^2))}{4\gamma(1 + \lambda)^2(-\gamma + \lambda)}$. When $\sigma = \frac{(1 + \gamma)(1 + \lambda)}{1 + 2\gamma}$, $V_3 = \frac{\lambda^2}{(1 + 2\gamma)^2}$.

To sum up, we have the following three cases:

i. $V_1$ is chosen when $0 < \gamma < \gamma^*$ and $0 \leq \lambda \leq \frac{-1 - 2\gamma}{2(1 + \gamma)} + \frac{1}{2} \sqrt{\frac{(1 + 11\gamma + 24\gamma^2 + 16\gamma^4)(1 + \gamma)^2(1 + 3\gamma)}{(1 + \gamma)^2}}$

or $\gamma^* < \gamma < 1$ and $0 \leq \lambda \leq \frac{-1 - 8\gamma - 3\gamma^2}{2(1 + \gamma)^2} - \frac{1}{2} \sqrt{\frac{1 + 16\gamma + 54\gamma^2 + 48\gamma^3 + 25\gamma^4}{(1 + \gamma)^2}}$.

ii. $V_2$ is chosen when $\gamma^* < \gamma < 1$ and $\frac{-1 - 8\gamma - 3\gamma^2}{2(1 + \gamma)^2} - \frac{1}{2} \sqrt{\frac{1 + 16\gamma + 54\gamma^2 + 48\gamma^3 + 25\gamma^4}{(1 + \gamma)^2}} < \lambda < \frac{2\sigma^2}{1 + 3\gamma}$.

iii. $V_3$ is chosen when $0 < \gamma < \gamma^*$ and $\frac{-1 - 2\gamma}{2(1 + \gamma)} + \frac{1}{2} \sqrt{\frac{1 + 11\gamma + 24\gamma^2 + 16\gamma^4}{(1 + \gamma)^2(1 + 3\gamma)}} < \lambda < \frac{\lambda}{1 + \gamma}$, or $\gamma^* < \gamma < 1$ and $\frac{\gamma}{1 + \gamma} \geq \lambda > \frac{2\sigma^2}{1 + 3\gamma}$.

Since the solution given in case (b) is superior to that in case (a), the above solution is the final solution.

7. Next we consider the case that C5 is binding. Using the same method, we get the minimized value which is not smaller than the value for $V$ specified above. Substituting the solution to the original problem, we show that all the constraints are satisfied. Hence, this is also the solution to the original problem.

Part 2 (The high type mixes). Suppose that the high type mix between the high message (with probability $\rho$) and the low message. The low type only sends the low message. Let $\zeta := \frac{q(1 - \rho)}{1 - \sigma}$ be the posterior of facing a high type after the low message. Let $\pi := 1 - q\rho$ be the probability of low message. The optimal equilibrium is found by solving the following program.

$$
\min_{b, p_L, p_M, p_H, \sigma} \pi^2 (1 - p_L) + 2\pi (1 - \pi) (1 - p_M) + (1 - \pi)^2 (1 - p_H)
$$
subject the \textit{ex ante} IC* constraint for the for the low type:

$$\pi((1 - p_L)(\zeta(1 - p)(1 - \zeta)\theta/2) + p_L \frac{1}{2}) + (1 - \pi)((1 - p_M)(1 - p)(1 - \zeta)\theta/2) + p_M(1 - b))$$

$$\geq \pi((1 - p_M)(\zeta(1 - p)(1 - \zeta)\theta/2) + p_M \max\{b, (\zeta(1 - p)(1 - \zeta)\theta/2)\})$$

$$+ (1 - \pi)((1 - p_H)(1 - p)(1 - \zeta)\theta/2) + p_H \max\{\frac{1}{2}, (1 - p)\theta\})$$

to the indifference condition for the high type

$$\pi((1 - p_M)(\zeta(1 - p)(1 - \zeta)\theta/2 + p_M b) + (1 - \pi)((1 - p_H)(1 - \zeta)\theta/2 + p_H \frac{1}{2}) =$$

$$\pi((1 - p_L)(\zeta(1 - p)(1 - \zeta)\theta/2 + p_L \frac{1}{2}) + (1 - \pi)((1 - p_M)(1 - \zeta)\theta/2 + p_M(1 - b))$$

to the high-type \textit{ex post} constraints:

$$b \geq \zeta \theta/2 + (1 - \zeta)\theta, \ 1/2 \geq \theta/2, \ 1/2 \geq \zeta \frac{\theta}{2} + (1 - \zeta)\theta, \ 1 - b \geq \frac{\theta}{2}$$

to the low-type \textit{ex post} constraints:

$$1 - b \geq (1 - p)\theta, \ 1/2 \geq \zeta (1 - p)\theta + (1 - \zeta)\theta/2$$

and to the probability constraints:

$$0 \leq p_L \leq 1, \ 0 \leq p_M \leq 1, \ 0 \leq p_H \leq 1, \ 0 \leq \sigma \leq 1.$$ But is immediate to note that the constraint set is empty. Indeed, the third high-type \textit{ex post} constraint is equivalent to:

$$-\frac{1}{2} (1 - \theta) \frac{\gamma - \lambda(1 - \rho)}{1 + \lambda(1 - \rho)} \geq 0,$$

which cannot be the case for $\gamma > \lambda$.

\textit{Part 3 (Both types mix).} Suppose that the low type mixes between the low message (with probability $\sigma$) and the high message. The high type mixes between the high message (with probability $\rho$) and the low message. Let $\chi := \frac{q\rho}{1 - \pi}$ be the posterior of facing a high type after the high message. Let $\pi := (1 - q)\sigma + q(1 - \rho)$ be the probability of a low message. Let $\zeta := \frac{q(1 - \rho)}{\pi}$ be the posterior of facing a high type after the low message. The optimal equilibrium solves the following program:

$$\min_{b, p_L, p_M, p_H, \sigma} \pi^2(1 - p_L) + 2\pi(1 - \pi)(1 - p_M) + (1 - \pi)^2(1 - p_H)$$
subject the *ex ante* IC* constraint for the for the low type:

$$
\pi((1-p_L) (\zeta(1-p)\theta + (1-\zeta)\theta/2) + p_L \frac{1}{2}) + (1-\pi)((1-p_M) (\chi(1-p)\theta + (1-\chi)\frac{\theta}{2}) + p_M (1-b))
$$

$$
= \pi((1-p_M) (\zeta(1-p)\theta + (1-\zeta)\theta/2) + p_M b) + (1-\pi)((1-p_H) (\chi(1-p)\theta + (1-\chi)\frac{\theta}{2}) + p_H \frac{1}{2})
$$
to the indifference condition for the high type

$$
\pi((1-p_M) (\zeta\frac{\theta}{2} + (1-\zeta)p\theta) + p_M b) + (1-\pi)((1-p_H) (\chi\frac{\theta}{2} + (1-\chi)p\theta) + p_H \frac{1}{2}) = 
$$

$$
\pi((1-p_L) (\zeta\frac{\theta}{2} + (1-\zeta)p\theta) + p_L \frac{1}{2}) + (1-\pi)((1-p_M) (\chi\frac{\theta}{2} + (1-\chi)p\theta) + p_M (1-b))
$$
to the high-type *ex post* constraints:

$$
b \geq \zeta\theta/2 + (1-\zeta)p\theta, \quad 1/2 \geq \chi\theta/2 + (1-\chi)p\theta, \quad 1 - b \geq \chi\frac{\theta}{2} + (1-\chi)p\theta
$$
to the low-type *ex post* constraints:

$$
1 - b \geq \chi(1-p)\theta + (1-\chi)\theta/2, \quad 1/2 \geq \zeta(1-p)\theta + (1-\zeta)\theta/2, \quad b \geq \zeta(1-p)\theta + (1-\zeta)\frac{\theta}{2}
$$

$$
\frac{1}{2} \geq \chi(1-p)\theta + (1-\chi)\frac{\theta}{2}
$$

and to the probability constraints:

$$
0 \leq p_L \leq 1, \quad 0 \leq p_M \leq 1, \quad 0 \leq p_H \leq 1, \quad 0 \leq \sigma \leq 1, \quad 0 \leq \rho \leq 1.
$$

But is immediate to note that the constraint set is empty. Indeed, second and fourth high-type *ex post* constraints are equivalent to:

$$
X := \frac{1}{2} (1 - \theta) \frac{(\rho + \sigma)\lambda - \gamma}{\rho \lambda + 1 - \sigma} \geq 0, \quad Z := \frac{1}{2} (1 - \theta) \frac{\rho \lambda - \lambda + \sigma \gamma}{\rho \lambda - \lambda - \sigma} \geq 0.
$$

Evidently, $X \geq 0$ requires $\lambda \geq \frac{\gamma}{\rho + \sigma}$, which, in light of $\gamma > \lambda$, requires $\rho + \sigma > 1$. Consider $Z$, note that it increases in $\lambda$. When $\lambda$ takes its upper value $\gamma$,

$$
Z = \frac{1}{2} (1 - \theta) \frac{(1 - \sigma - \rho) \gamma}{\sigma + \gamma (1 - \rho)}
$$

which is positive if and only if $\sigma + \rho \leq 1$. This concludes that whenever $\gamma > \lambda$, either $X < 0$ or $Z < 0$ or both.

**Appendix B – Mediation**

For reasons of clarity, the proof of Proposition 3 is postponed to after the proof of Proposition 4

*Proof of Proposition 4.* The proof follows from this Lemma.
Lemma 3  The solution of the mediator’s program with enforcement power is such that:
For $\lambda \leq \gamma/2$,
\[
p_M = \frac{1}{\gamma - 2\lambda + 1}, \quad p_H = 0, \quad \text{and} \quad V = \frac{(\gamma + 1)}{(\gamma - 2\lambda + 1)(\lambda + 1)^2};
\]
For $\lambda \geq \gamma/2$,
\[
p_M = 1, \quad p_H = \frac{2\lambda - \gamma}{(\gamma - \lambda + 1)\lambda}, \quad \text{and} \quad V = \frac{\gamma + 1}{(\gamma - \lambda + 1)(\lambda + 1)}.
\]

Proof. We first solve the following relaxed program:
\[
\min_{b,p_L,p_M,p_H} (1 - q)^2 (1 - p_L) + 2q (1 - q) (1 - p_M) + q^2 (1 - p_H)
\]
subject to high-type *ex interim* individual rationality:
\[
(1 - q) (p_M b + (1 - p_M) p\theta) + q \left( p_L \frac{1}{2} + (1 - p_H) \frac{1}{2} \right) \geq (1 - q) p\theta + q \frac{1}{2},
\]
to low-type *ex interim* incentive compatibility:
\[
(1 - q) \left( (1 - p_L) \frac{1}{2} + p_L \frac{1}{2} \right) + q \left( (1 - p_M)(1 - p\theta + p_M(1 - b)) \right) \geq (1 - q) \left( (1 - p_H)(1 - p\theta + p_H \frac{1}{2}) \right),
\]
and to
\[
p_L \leq 1, p_M \leq 1 \text{ and } p_H \geq 0.
\]
First, note that $p_L = 1$ in the solution because $p_L$ appears in the constraints only in the right-hand side of the low-type *ex interim* incentive compatibility constraint, which is increasing in $p_L$. Second, note that the low-type *ex interim* incentive compatibility must be binding in the relaxed program’s solution, or else one could increase $p_H$ thus reducing the value of the objective function, without violating the high-type *ex interim* individual rationality constraint. Third, note that the high-type *ex interim* individual rationality constraint must be binding in the relaxed program’s solution, or else one could decrease $b$ and make the low-type *ex interim* incentive compatibility slack.

Solving for $b$ and $p_H$ as a function of $p_M$ in the system defined by the low-type *ex interim* incentive compatibility and high-type *ex interim* individual rationality constraints, and plugging back the resulting expressions in the objective function, we obtain
\[
C = -p_M \frac{\gamma + 1}{(\lambda + 1)(\gamma + 1 - \lambda)} + K,
\]
where $K$ is an inconsequential constant. Hence, the probability of conflict is minimized by setting $p_M = 1$ whenever possible. Substituting $p_M = 1$, in the expression for $p_H$ earlier
derived, we obtain $p_H = \frac{2\lambda - \gamma}{(\gamma - \lambda + 1)\lambda}$, which is strictly positive for $\lambda \geq \gamma/2$ and always smaller than one.

Solving for $b$ and $p_M$ as a function of $p_H$ in the system defined by the low-type \textit{ex interim} incentive compatibility and high-type \textit{ex interim} individual rationality constraints, and plugging back the resulting expressions in the objective function, we obtain

$$C = \frac{(\gamma + 1)\lambda}{(\gamma - 2\lambda + 1)(\lambda + 1)}p_H + K,$$

where $K$ is another inconsequential constant. The coefficient of $p_H$ is positive for $\lambda \leq \gamma/2$, hence the probability of conflict is minimized by setting $p_H = 0$, which entails $p_M = \frac{1}{\gamma - 2\lambda + 1}$, a quantity positive and smaller than one when $\lambda \leq \gamma/2$.

The proof of Lemma 3 and hence of Proposition 4 is concluded by showing that this solution does not violate the high-type \textit{ex interim} incentive compatibility and low-type \textit{ex interim} individual rationality constraints in the complete program.

Indeed, for $\lambda \geq \gamma/2$, we verify that the slacks of these constraints are, respectively

$$\frac{1}{2} \frac{(\gamma - \lambda + 1)^{-1}}{(1 - \theta) (\gamma - \lambda) (\gamma + 1)} > 0,$$

and $\frac{1}{2} (\gamma + 1) (1 - \theta) > 0$.

Similarly, for $\lambda \leq \gamma/2$, the slacks are

$$\frac{1}{2} \frac{(\gamma - 2\lambda + 1)^{-1}}{(\lambda + 1)^{-1} (1 - \theta) (\gamma - \lambda) (\gamma + 1)} > 0,$$

and $\frac{1}{2} (\gamma + 1 - 2\lambda)^{-1} (\lambda + 1)^{-1} (1 - \theta) > 0$.

\textit{Proof of Proposition 3.} The characterization follows from this Lemma.

\textbf{Lemma 4} A solution to the mediator’s problem is such that:

- For $\lambda \leq \gamma/2$,

$$q_L + 2p_L = 1, q_H = q_M = 0, \beta = p\theta, p_M = \frac{1}{1 + \gamma - 2\lambda}.$$

Further,

$$p_L \leq \frac{2\lambda}{(\gamma - 2\lambda + 1)(\gamma - 1)}, \text{ if } \gamma \geq 1, p_L \geq \frac{(1 - \gamma)\lambda (\lambda - \gamma)(\gamma + 2)}{2\gamma^2 (\lambda - \gamma - 1)}, \text{ if } \gamma < 1;$$

The \textit{ex ante} peace probability is

$$V = \frac{\gamma + 1}{(1 + \gamma - 2\lambda)(1 + \lambda)^2}.$$
For $\lambda \geq \gamma/2$,

$$q_L + 2p_L = 1, p_M + q_M = 1, \beta = p\theta, q_H = \frac{2\lambda - \gamma}{\lambda(\gamma + 1 - \lambda)}, q_M = \frac{2\lambda - \gamma}{\gamma(\gamma + 1 - \lambda)}$$

and $q_L \geq \frac{\lambda(2\lambda - \gamma)}{\gamma(\gamma - \lambda + 1)}$. Further, for $\gamma \geq 1$,

$$p_L \leq 2\frac{(\gamma - \lambda)(\gamma + 2)}{(\gamma - \lambda + 1)(\gamma - 1)} \text{ if } \gamma \geq 1, p_L \geq \frac{(1 - \gamma)}{2\gamma^2} \frac{\lambda(\lambda - \gamma)(\gamma + 2)}{(\lambda - \gamma - 1)} \text{ if } \gamma < 1;$$

The ex ante peace probability is

$$V = \frac{\gamma + 1}{(\gamma - \lambda + 1)(\lambda + 1)}.$$

**Proof.** Consider the general mechanisms subject to the *ex post* IR and *ex interim* IC* constraints (1)-(4). It is straightforward to observe that the *ex post* IR constraints are stronger than the following (high-type and low-type, respectively) *ex interim* IR constraints

$$\int_0^1 bF(b|h) \geq Pr[l,h]p\theta + Pr[h,h]\theta/2,$$

$$\int_0^1 bF(b|l) \geq Pr[h,l](1 - p)\theta + Pr[l,l]\theta/2, \text{ for all } b \in [0,1]$$

and that the *ex interim* IC* constraint are stronger than the *ex interim* IC constraint obtained by substituting the maxima with their first argument (the interim payoff induced by accepting peace recommendations later in the game).

By the revelation principle by Myerson (1979), the optimal ex-ante probability of peace within the class of mechanisms which satisfy these *ex interim* IC and IR constraints cannot be larger than the ex-ante probability of peace identified in Lemma 3 in Appendix D. Because the *ex interim* IC and IR constraints are weaker than the *ex interim* IC* and *ex post* IR constraints, it follows that any mechanism subject to the constraints (1)-(4) cannot yield a higher ex-ante probability of peace than the one identified in Lemma 3.

Hence, to prove the result, it is enough to show that the formulas for the choice variables $(\beta, p_L, q_L, p_M, q_M, q_H)$ satisfy the constraints (1)-(4) and achieve the same ex-ante probability of peace as in Lemma 3. Specialize to the mechanisms described by $(\beta, p_L, q_L, p_M, q_M, q_H)$, the *ex post* IR constraints take the following form, for the high type:

$$\beta p_M \geq p_M p\theta, \ (q_H + (1 - q)q_M) \cdot 1/2 \geq q_H\theta/2 + (1 - q)q_M p\theta,$$

and for the low type:

$$p_L \beta \geq p_L\theta/2, \ (q_M + (1 - q)p_L)(1 - \beta) \geq q_M(1 - p)\theta + (1 - q)p_L\theta/2,$$

$$(q_M + (1 - q)q_L) \cdot 1/2 \geq q_M(1 - p)\theta + (1 - q)q_L\theta/2,$$
whereas the high-type *ex interim* IC* constraint is
\[
q(q_H/2 + (1 - q_H)\theta/2) + (1 - q)(p_M\beta + q_M/2 + (1 - p_M - q_M)p_\theta) \geq \\
\max\{(q p_M + (1 - q) p_L)(1 - \beta), q p_M\theta/2 + (1 - q) p_L p_\theta\} + \max\{(1 - q) p_L\beta, (1 - q) p_L p_\theta\}
\]
+ \max\{(q q_M + (1 - q) q_L) \cdot 1/2, q q_M\theta/2 + (1 - q) q_L p_\theta\}
+ q(1 - p_M - q_M)\theta/2 + (1 - q)(1 - 2 p_L - q_L)p_\theta,
\]
and the low-type *ex interim* IC* constraint is
\[
q(p_M(1 - \beta) + q_M/2 + (1 - p_M - q_M)(1 - p)\theta) \\
+ (1 - q)(p_L\beta + p_L(1 - \beta) + q_L/2 + (1 - 2 p_L - q_L)\theta/2) \geq \\
\max\{(1 - q)p_M\beta, (1 - q)p_M\theta/2\} + \max\{(q q_H + (1 - q)q_M) \cdot 1/2, q q_H(1 - p)\theta + (1 - q)q_M\theta/2\}
\]
+ q(1 - q_H)(1 - p)\theta + q(1 - p_M - q_M)\theta/2.
\]

It is straightforward to verify that the values provided in Lemma 4 are such that the *ex ante* IC* constraint in which the low type does not wage war after misreporting is binding. Also, plugging in our two sets of values for the choice variables gives the same welfare as in Proposition 3. We are left with showing that all other constraints are satisfied. We distinguish the two cases.

**Step 1.** Suppose that \(\lambda < \gamma/2\), so that \(q_M = q_H = 0\). After simplification, the low-type IC* constraint becomes
\[
q(p_M(1 - p_\theta) + (1 - p_M)(1 - p)\theta) + (1 - q) \cdot 1/2 \geq \\
(1 - q)p_M p_\theta + q(1 - p)\theta + q(1 - p_M)\theta/2,
\]
which is binding for \(p_M = \frac{1}{1 + \gamma - 2\lambda}\). Consider the high-type IC* constraint
\[
q\theta/2 + (1 - q)(p_M\beta + (1 - p_M)p_\theta) \geq \max\{(q p_M + (1 - q)p_L)(1 - \beta), q p_M\theta/2 + (1 - q)p_L p_\theta\}
\]
+ \max\{(1 - q)p_L\beta, (1 - q)p_L p_\theta\} + \max\{(1 - q)q_L \cdot 1/2, (1 - q)q_L p_\theta\} + q(1 - p_M)\theta/2,
\]
Note that
\[(q p_M + (1 - q)p_L)(1 - \beta) \leq q p_M\theta/2 + (1 - q)p_L p_\theta,\]
as long as either \(\gamma > 1\) or \(p_L \geq \frac{(1 - \gamma)\lambda}{2\gamma} p_M = \frac{(1 - \gamma)\lambda}{2\gamma(\gamma - 1)}\) for \(\gamma < 1\), that
\[(1 - q)p_L\beta = (1 - q)p_L p_\theta\]
and that
\[(1 - q)q_L \cdot 1/2 \leq (1 - q)q_L p_\theta.\]
Then we substitute in the high-type IC* constraint (duly simplified):

\[q_\theta/2 + (1 - q)(p_M \beta + (1 - p_M)p_\theta) \geq q_\theta/2 + (1 - q)p_\theta,\]

which is clearly satisfied because \(\beta = p_\theta\).

Similarly, we find that the two high-type \textit{ex post} constraints

\[p_M \beta \geq p_M p_\theta, \text{ and } (qq_H + (1 - q)q_M) \cdot 1/2 \geq qq_H \theta/2 + (1 - q)q_M p_\theta\]

are satisfied — the second one because both sides equal zero.

We need to show that the low-type \textit{ex post} constraints are satisfied. Indeed:

\[p_L p_\theta > p_L \theta/2, \ (1 - q)q_L \cdot 1/2 > (1 - q)q_L \theta/2,\]

whereas

\[(qp_M + (1 - q)p_L) (1 - p_\theta) \geq qp_M (1 - p_\theta) + (1 - q)p_L \theta/2,\]

as long as \(p_L (\gamma - 1) = p_L (\theta + 2p_\theta - 2) \leq \frac{2 - q}{(1 - q)p_M} = 2\lambda p_M\). So that if \(\gamma \geq 1, p_L \leq \frac{2\lambda}{(\gamma - 2\lambda + 1)(\gamma - 1)}\) and if \(\gamma < 1, p_L \geq 0 \geq \frac{\gamma - 2\lambda + 1}{\gamma (\gamma + 1 - \lambda)}\).

Finally the probability constraints are satisfied. In fact, \(0 \leq p_M \leq 1\) requires only that \(1 \leq 1 + \gamma - 2\lambda\), i.e., that \(\lambda \leq \gamma/2\).

**Step 2.** Suppose that \(\lambda \geq \gamma/2\). Consider the low-type constraint, first. After simplifying maxima, as the low type always accepts the split if exagerating strength, the low-type IC* constraint is satisfied as an equality when plugging in the expressions \(p_M + q_M = 1, \beta = p_\theta, q_H = \frac{2\lambda - \gamma}{\lambda (\gamma + 1 - \lambda)}, q_M = \frac{2\lambda - \gamma}{\gamma (\gamma + 1 - \lambda)}\).

Then we consider the high-type IC* constraint. We proceed in two steps. We first determine the off-path behavior of the high type and show that

\[(qp_M + (1 - q)p_L) (1 - p_\theta) \leq qp_M \theta/2 + (1 - q)p_L p_\theta\]

as long as either \(\gamma > 1\) or \(p_L \geq \frac{1 - \gamma}{2\gamma} p_M^+ = \frac{(1 - \gamma)\lambda}{2\gamma^2} \frac{(\lambda - \gamma)(\gamma + 2)}{(\lambda - \gamma - 1)}\) for \(\gamma < 1\), that

\[(1 - q)p_L \beta = (1 - q)p_L p_\theta\]

and that

\[(qq_M + (1 - q)q_L) \cdot 1/2 \leq qq_M \theta/2 + (1 - q)q_L p_\theta\]

as long as \(q_L \geq \frac{\frac{1 - \theta}{2\theta - 1} \frac{q_\theta}{q_M} q_M, \text{i.e. } q_L \geq \frac{\lambda q_M}{\gamma} = \frac{\lambda(2\lambda - \gamma)}{\gamma (\gamma - \lambda + 1)}\).

Then we verify that the consequentially simplified high-type IC* constraint is satisfied with equality, when substituting in the expressions \(p_M + q_M = 1, \beta = p_\theta, q_H = \frac{2\lambda - \gamma}{\lambda (\gamma + 1 - \lambda)}, q_M = \frac{2\lambda - \gamma}{\gamma (\gamma + 1 - \lambda)}\).

We then verify that the two high-type \textit{ex post} constraints

\[p_M \beta \geq p_M p_\theta, \text{ and } (qq_H + (1 - q)q_M) \cdot 1/2 \geq qq_H \theta/2 + (1 - q)q_M p_\theta\]
are satisfied with equality when substituting in the expressions for \( \beta = p\theta \), \( q_H = \frac{2\lambda - \gamma}{\lambda(\gamma+1-\lambda)} \).

Finally, show that the low-type *ex post* constraints are satisfied. In fact

\[
p_L \theta > p_L \theta / 2, \quad \text{and} \quad (qq_M + (1-q)q_L) \cdot 1/2 > qq_M (1-p)\theta + (1-q)q_L \theta / 2,
\]

whereas

\[
(qp_M + (1-q)p_L) (1-p\theta) \geq qp_M (1-p)\theta + (1-q)p_L \theta / 2,
\]
as long as \( p_L (\gamma - 1) = p_L \frac{\theta + 2p\theta - 2}{(1-\theta)} \leq 2 \frac{q}{(1-q)} p_M = 2\lambda p_M. \) So that if \( \gamma \geq 1 \), \( p_L \leq 2 \frac{\lambda(\gamma-1)(\gamma+2)\lambda}{(\gamma-\lambda+1)(\gamma-1)} \) and if \( \gamma < 1 \), \( p_L \geq 0 \geq 2 \frac{\lambda(\gamma-1)(\gamma+2)\lambda}{(\gamma-\lambda+1)(\gamma-1)} \).

Finally the probability constraints are satisfied. In fact, because \( \gamma + 1 - \lambda > 0 \), \( 2\lambda - \gamma - \lambda(\gamma + 1 - \lambda) = (\lambda + 1)(\lambda - \gamma) < 0 \), and \( 2\lambda - \gamma - \gamma(\gamma + 1 - \lambda) = (\gamma + 2)(\lambda - \gamma) \), the conditions \( 0 \leq q_H \leq 1 \) and \( 0 \leq q_M \leq 1 \) require only that \( 2\lambda - \gamma \geq 0 \).

Having proved that the claimed solution satisfies all constraints, the proof of Lemma 4, and hence Proposition 3 is now concluded.